TObject

fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	

Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Pointer	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TNamed

fgIsA
fName
fTitle

Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@~TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TVirtualX

kCopy	kInvert	kFilled	kOpaque	kLoad	fDrawMode
kXor	kHollow	kClear	kCheck	fgIsA	

Streamer	GetFontDescent	SetTextFont	LoadQueryFont	SetIconName	UnionRegion
TVirtualX	GetTextMagnitude	SetTextFont	GetFontHandle	SetIconPixmap	IntersectRegion
TVirtualX	GetWindowID	SetTextMagnitude	DeleteFont	SetClassHints	SubtractRegion
@~TVirtualX	HasTTFonts	SetTextSize	CreateGC	SetMWMHints	XorRegion
Init	InitWindow	Sync	ChangeGC	SetWMPosition	EmptyRegion
ClearWindow	AddWindow	UpdateWindow	CopyGC	SetWMSize	PointInRegion
ClosePixmap	AddPixmap	Warp	DeleteGC	SetWMSizeHints	EqualRegion
CloseWindow	RemoveWindow	WriteGIF	CreateCursor	SetWMState	GetRegionBox
CopyPixmap	MoveWindow	WritePixmap	SetCursor	SetWMTransientFor	ListFonts
CreateOpenGLContext	QueryPointer	GetCurrentWindow	CreatePixmap	DrawString	FreeFontNames
DeleteOpenGLContext	QueryPointer	SupportsExtension	CreatePixmap	TextWidth	CreateImage
GetOpenGLSize	RaiseWindow	GetWindowAttributes	CreateBitmap	GetFontProperties	GetImageSize
CreateOpenGLRegion	LowerWindow	MapWindow	DeletePixmap	GetGCValues	PutPixel
CreateOpenGLRegion	QueryTree	MapSubwindows	CreatePictureFromFile	GetGCFont	PutImage
MakeOpenGLCurrent	FetchWindowEvent	MapRaised	CreatePictureFromData	GetFontStruct	DeleteImage
GetCurrentOpenGLContext	ParseGeometry	UnmapWindow	CreatePixmapFromData	FreeFontStruct	GetColorBits
FlushOpenGLBuffer	ResizeWindow	DestroyWindow	ReadPictureDataFromFile	ClearWindow	ShapeCombineMask
DrawBox	SelectWindow	DestroySubwindows	DeletePictureData	GetKeyMapping	DeleteProperty
DrawCellArray	SelectPixmap	RaiseWindow	SetDashes	FillRectangle	GetProperty
DrawFillArea	SetCharacterUp	LowerWindow	ParseColor	DrawRectangle	ChangeActivePointerGrab
DrawLine	SetClipOFF	MoveWindow	AllocColor	DrawSegments	ConvertSelection
DrawPolyLine	SetClipRegion	MoveResizeWindow	QueryColor	SelectInput	SetSelectionOwner
DrawPolyMarker	SetCursor	ResizeWindow	FreeColor	GetInputFocus	ChangeProperties
DrawText	SetDoubleBuffer	IconifyWindow	EventsPending	SetInputFocus	SetDNDAware
DrawText	SetDoubleBuffer	FreeOFEdraw	NextEvent	GetPrimarySelectionOwner	SetTypeOwner
ExecCommand	SetDoubleBuffer	ReparentWindow	Bell	SetPrimarySelectionOwner	FindRWindow
GetCharacterUp	SetDrawMode	SetWindowBackgroundPixel	CopyArea	ConvertPrimitive	IsDNDAware
GetDrawMode	SetFillColor	SetWindowBackgroundPixel	ChangeWindowAttributes	GetWindowAttributes	BeginModalSessionFor
GetDoubleBuffer	SetFillStyle	CreateWindow	ChangeProperties	GetPasteBuffer	IsCmdThread
GetGeometry	SetLineColor	OpenDisplay	DrawLine	TranslateCoordinates	MapGCFont
DisplayName	SetLineType	CloseDisplay	ClearArea	GetWindowSize	Instance
GetNativeEvent	SetLineStyle	GetDisplay	CheckEvent	FillPolygon	Class
GetPixel	SetLineWidth	GetVisual	SendEvent	QueryPointer	Class_Name
GetPlanes	SetMarkerColor	GetScreen	DispatchClientMessage	SetForeground	IsA
GetRGB	SetMarkerSize	GetDepth	WMDeleteNotify	SetClipRectangles	ShowMembers
GetTextExtent	SetMarkerStyle	ScreenWidthMM	SetKeyAutoRepeat	Update	StreamerNVirtual
GetTextExtent	SetOpacity	GetColormap	GrabKey	CreateRegion	
GetFontAscent	SetRGB	InternAtom	GrabButton	DestroyRegion	
GetFontAscent	SetTextAlign	GetDefaultRootWindow	GetWindowID	UnionRectWithRegion	
GetFontDescent	SetTextColor	GetParent	SetWindowName	PolygonRegion	

TAttLine

fgIsA	fLineColor	fLineStyle	fLineWidth

Streamer	Copy	GetLineWidth	SetLineAttributes	SetLineWidth	ShowMembers
TAttLine	DistancetoLine	Modify	SetLineColor	Class	StreamerNVirtual
TAttLine	GetLineColor	ResetAttLine	SetLineColor	Class_Name	
@~TAttLine	GetLineStyle	SaveLineAttributes	SetLineStyle	IsA	