

TCollection	
fgCurrentCollection	knitHashTableCapacity
fgGarbageCollection	fgIsA
fgEmptyingGarbage	fName
fgGarbageStack	fSize
kIsOwner	
knitCapacity	
Streamer	IsEmpty
TCollection	IsFolder
operator=	IsOwner
TCollection	IsSortable
PrintCollectionHeaders	
GetCollectionEntryName	MakeIterator
PrintCollectionEntry	MakeReverseIterator
@~TCollection	Paint
Add	Print
AddVector	Print
AddAll	Print
AssertClass	Print
Browse	RecursiveRemove
Capacity	Remove
Clear	RemoveAll
Clone	RemoveAll
Compare	SetCurrentCollection
Contains	SetName
Contains	SetOwner
Delete	Write
Draw	Write
Dump	GetCurrentCollection
FindObject	StartGarbageCollection
operator()	GarbageCollect
FindObject	EmptyGarbageCollection
GetEntries	begin
GetName	end
GetObjectRef	Class
GetSize	Class_Name
GrowBy	IsA
Hash	
IsArgNull	

TSeqCollection
fgIsA
fSorted
Streamer
TSeqCollection
Changed
@~TSeqCollection
Add
AddFirst
AddLast
AddAt
AddAfter
AddBefore
RemoveFirst
RemoveLast
RemoveAt
RemoveAfter
RemoveBefore
At
Before
After
First
Last
LastIndex
GetLast
IndexOf
IsSorted
UnSort
Merge
ObjCompare
QSort
QSort
QSort
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual

TList	
fgIsA	fCache
fFirst	fAscending
fLast	
Streamer	AddAt
LinkAt	AddAfter
FindLink	AddAfter
DoSort	AddBefore
LnkCompare	AddBefore
NewLink	Remove
NewOptLink	Remove
DeleteLink	RemoveLast
TList	RecursiveRemove
operator=	At
TList	After
TList	Before
@~TList	First
Clear	FirstLink
Delete	GetObjectRef
FindObject	Last
FindObject	LastLink
MakeIterator	Sort
Add	IsAscending
Add	Class
AddFirst	Class_Name
AddFirst	IsA
AddLast	
AddLast	

TSortedList
fgIsA
Streamer
TSortedList
Add
Add
IsSorted
AddFirst
AddFirst
AddLast
AddLast
AddAt
AddAfter
AddAfter
AddBefore
AddBefore
Sort
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual
TSortedList
operator=
operator=