

ROOT::Math::TRandomEngine

Rndm
@~TRandomEngine
operator=

TRandom
fgIsA fSeed
TRandom @~TRandom Binomial BreitWigner Circle Exp Gaus GetSeed Integer Landau Poisson PoissonD Rannor Rannor ReadRandom SetSeed Rndm Rndm RndmArray RndmArray Sphere Uniform Uniform WriteRandom Class Class_Name IsA ShowMembers Streamer StreamerNVirtual

TRandom2
fgIsA fSeed1 fSeed2
Streamer TRandom2 @~TRandom2 Rndm RndmArray RndmArray SetSeed Class Class_Name IsA ShowMembers StreamerNVirtual

TNamed
fgIsA fName fTitle
Streamer TNamed TNamed TNamed TNamed operator= @~TNamed Clear Clone Compare Copy FillBuffer GetName GetTitle Hash IsSortable SetName SetNameTitle SetTitle Is Print Sizeof Class Class_Name