

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	kZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TPrimary	
fPart	fVx
fFirstMother	fVy
fSecondMother	fVz
fGeneration	fTime
fPx	fTimeEnd
fPy	fType
fPz	fgIsA
fEtot	
TPrimary	GetYPosition
TPrimary	GetZPosition
@~TPrimary	GetTime
DistancetoPrimitive	GetTimeEnd
ExecuteEvent	GetType
GetParticle	Paint
GetName	Print
GetTitle	Sizeof3D
GetFirstMother	Class
GetSecondMother	Class_Name
GetGeneration	IsA
GetXMomentum	ShowMembers
GetYMomentum	Streamer
GetZMomentum	StreamerNVirtual
GetTotalEnergy	
GetXPosition	

TAttLine	
fgIsA	fLineWidth
fLineColor	
fLineStyle	
Streamer	SetLineAttributes
TAttLine	SetLineColor
TAttLine	SetLineColorAlpha
@~TAttLine	SetLineStyle
Copy	SetLineWidth
DistancetoLine	Class
GetLineColor	Class_Name
GetLineStyle	IsA
GetLineWidth	ShowMembers
Modify	StreamerNVirtual
ResetAttLine	
SaveLineAttributes	

TAtt3D	
fgIsA	
Streamer	Class_Name
TAtt3D	IsA
@~TAtt3D	ShowMembers
Sizeof3D	StreamerNVirtual
Class	