

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TPolyMarker3D
fN
fP
fOption
fLastPoint
fName
fgIsA
operator=
TPolyMarker3D
TPolyMarker3D
TPolyMarker3D
TPolyMarker3D
TPolyMarker3D
@~TPolyMarker3D
Copy
DistancetoPrimitive
Draw
DrawPolyMarker
ExecuteEvent
GetLastPoint
GetName
GetN
GetP
GetPoint
GetPoint
GetOption
Is
Merge
Paint
Print
SavePrimitive
SetName
SetPoint
SetPolyMarker
SetPolyMarker
SetNextPoint
Size
PaintH3
Class
Class_Name
IsA
ShowMembers

TAttMarker
fgIsA
fMarkerColor
fMarkerStyle
fMarkerSize
Streamer
TAttMarker
TAttMarker
@~TAttMarker
Copy
GetMarkerColor
GetMarkerStyle
GetMarkerSize
Modify
ResetAttMarker
SaveMarkerAttributes