

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[2]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[0]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[0]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[0]	

TBox	
kCannotMove	fx2
fgIsA	fy2
fTip	fResizing
fx1	
fy1	
TBox	SavePrimitive
TBox	SetX1
TBox	SetX2
operator=	SetY1
@~TBox	SetY2
Copy	SetToolTipText
DistancetoPrimitive	GetBBox
Draw	GetBBoxCenter
DrawBox	SetBBoxCenter
ExecuteEvent	SetBBoxCenterX
IsBeingResized	SetBBoxCenterY
GetX1	SetBBoxX1
GetX2	SetBBoxX2
GetY1	SetBBoxY1
GetY2	SetBBoxY2
HideToolTip	Class
IsInside	Class_Name
Is	IsA
Paint	ShowMembers
PaintBox	
Print	

TAttLine	
fgIsA	fLineWidth
fLineColor	
fLineStyle	
Streamer	SetLineAttributes
TAttLine	SetLineColor
TAttLine	SetLineColorAlpha
@~TAttLine	SetLineStyle
Copy	SetLineWidth
DistancetoLine	Class
GetLineColor	Class_Name
GetLineStyle	IsA
GetLineWidth	ShowMembers
Modify	StreamerNVirtual
ResetAttLine	
SaveLineAttributes	

TAttFill	
fgIsA	fFillStyle
fFillColor	
Streamer	SetFillAttributes
TAttFill	SetFillColor
TAttFill	SetFillColorAlpha
@~TAttFill	SetFillStyle
Copy	Class
GetFillColor	Class_Name
GetFillStyle	IsA
IsTransparent	ShowMembers
Modify	StreamerNVirtual
ResetAttFill	
SaveFillAttributes	

TAttBBox2D	
fgIsA	

TPave	
kNamelsAction	fInit
fgIsA	fShadowColor
fx1NDC	fCornerRadius
fy1NDC	fOption
fx2NDC	fName
fy2NDC	
fBorderSize	
TPave	PaintPave
TPave	PaintPaveArc
TPave	Print
@~TPave	SavePrimitive
Copy	SetBorderSize
ConvertNDCtoPave	SetCornerRadius
DistancetoPrimitive	SetName
Draw	SetOption
DrawPave	SetShadowColor
ExecuteEvent	SetX1NDC
GetBorderSize	SetX2NDC
GetCornerRadius	SetY1NDC
GetName	SetY2NDC
GetOption	SetX1
GetShadowColor	SetX2
GetX1NDC	SetY1
GetX2NDC	SetY2
GetY1NDC	Class
GetY2NDC	Class_Name
Hash	IsA
IsSortable	ShowMembers
Is	Streamer
Paint	

TPaveLabel
fgIsA
fLabel
Streamer
TPaveLabel
TPaveLabel
TPaveLabel
@~TPaveLabel
Copy
Draw
DrawPaveLabel
GetLabel
GetTitle
Paint
PaintPaveLabel
SavePrimitive
SetLabel
Class
Class_Name
IsA
ShowMembers

TAttText
fgIsA
fTextAngle
fTextSize
fTextAlign
fTextColor
fTextFont
TAttText
TAttText
@~TAttText
Copy
GetTextAlign
GetTextAngle
GetTextColor
GetTextFont
GetTextSize
Modify
ResetAttText
SaveTextAttributes
SetTextAttributes
SetTextAlign
SetTextAngle
SetTextColor
SetTextColorAlpha
SetTextFont
SetTextSize
SetTextSizePixels
Class
Class_name
IsA
ShowMembers
Streamer
StreamerNVirtual