

TMatrixTFlat_const<float>	TMatrixTFlat<float>
fMatrix	fgIsA
fNelems	
fPtr	Streamer
fgIsA	TMatrixTFlat@<float@>
	TMatrixTFlat@<float@>
	TMatrixTFlat@<float@>
	TMatrixTFlat@<float@>
Streamer	TMatrixTFlat@<float@>
TMatrixTFlat_const@<float@>	GetPtr
TMatrixTFlat_const@<float@>	operator()
TMatrixTFlat_const@<float@>	operator()
TMatrixTFlat_const@<float@>	operator()
operator=	operator@[@]
@~TMatrixTFlat_const@<float@>	operator@[@]
GetMatrix	operator=
GetPtr	operator+=
operator()	operator*=
operator@[@]	operator=
Class	operator=
Class_Name	operator=
IsA	operator+=
	operator*=
	Class
	Class_Name
	IsA
	ShowMembers