

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TMVA::PDEFoam		
fgIsA	fCells	fVolFrac
fName	fHistEdg	fFillFoamWithOrigWeights
fDim	fRvec	fDTSeparation
fNCells	fPseRan	fPeekMax
fNBin	fAlpha	fDistr
fNSampl	fFoamType	fTimer
fEvPerBin	fXmin	fVariableNames
fMaskDiv	fXmax	fLogger
fInhiDiv	fNElements	
fNoAct	fNmin	
fLastCe	fMaxDepth	
OutputGrow	FillFoamCells	AddVariableName
InitCells	ResetCellElements	GetVariableName
CellFill	Finalize	DeleteBinarySearchTree
Explore	SetDim	VarTransform
Varedu	SetnCells	VarTransform
MakeAlpha	SetnSampl	VarTransformInvers
Grow	SetnBin	VarTransformInvers
PeekMax	SetEvPerBin	CheckAll
Divide	SetInhiDiv	PrintCell
Eval	SetDensity	PrintCells
GetCellElement	GetTotDim	Log
SetCellElement	GetFoamName	Project2
CellValueIsUndefined	GetNActiveCells	Draw1Dim
FindCell	GetNInActiveCells	RootPlot2dim
FindCells	GetNCells	GetCellValue
FindCells	GetRootCell	GetCellValue
FindCells	SetNmin	GetCellValue
GetDistr	GetNmin	Class
PDEFoam	SetMaxDepth	Class_Name
PDEFoam	GetMaxDepth	IsA
PDEFoam	SetXmin	ShowMembers
@~PDEFoam	SetXmax	Streamer
Initialize	GetXmin	
FillBinarySearchTree	GetXmax	
Create	AddVariableName	