

TNamed
fgIsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@~TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TColor	
fgIsA	fHue
fNumber	fLight
fRed	fSaturation
fGreen	fAlpha
fBlue	
Allocate	HLS2RGB
HLStoRGB1	HLS2RGB
TColor	HLStoRGB
TColor	HSV2RGB
TColor	RGB2HLS
TColor	RGB2HLS
@~TColor	RGBtoHLS
AsHexString	RGB2HSV
Copy	GetColor
CreateColorWheel	GetColor
CreateColorsGray	GetColor
CreateColorsCircle	GetColor
CreateColorsRectangle	GetColorBright
CreateGradientColorTable	GetColorDark
GetColorPalette	GetColorTransparent
GetNumberOfColors	GetFreeColorIndex
GetRGB	Number2Pixel
GetHLS	RGB2Pixel
GetNumber	RGB2Pixel
GetPixel	Pixel2RGB
GetRed	Pixel2RGB
GetGreen	PixelAsHexString
GetBlue	SaveColor
GetHue	IsGrayscale
GetLight	SetGrayscale
GetSaturation	SetPalette
GetAlpha	Class
GetGrayscale	Class_Name
Is	IsA
Print	ShowMembers
SetAlpha	Streamer
SetRGB	
InitializeColors	

TColorGradient
kPadMode
kObjectBoundingMode
fgIsA
fColorPositions
fColors
fCoordinateMode
Streamer
TColorGradient
TColorGradient
TColorGradient
ResetColor
ResetColor
SetCoordinateMode
GetCoordinateMode
GetNumberOfSteps
GetColorPositions
GetColors
RegisterColor
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual
TColorGradient
operator=
operator=

TLinearGradient
fgIsA
fStart
fEnd
Streamer
TLinearGradient
TLinearGradient
TLinearGradient
SetStartEnd
GetStart
GetEnd
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual
operator=
operator=
@~TLinearGradient