

TGFrame			
kDeleteWindowCaption	GetShadowGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBackgroundClick	fgLastClick	fWidth	fEventMask
fgDefaultSelectedBackgroundButton	fgBgButton	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilightGC	fgIsA	fBorderWidth	
Streamer HandleMotion ReparentWindow SetX GetLastClick HandleKey MapWindow SetY GetSender HandleFocusChange MapRaised SetWidth Draw3dRectangle HandleClientMessage MapWindow SetHeight DoRedraw HandleSelection DrawBorder SetMinWidth GetResourcePool HandleSelectionRequest DrawCopy SetMinHeight GetOptionString HandleSelectionChange Activate SetMaxWidth StartGuiBuilding HandleColorMapChange SetMaxHeight TGFrame HandleDragEnter IsComposite SetSize operator= HandleDragLeave IsEditable Print GetDefaultFrameBackground HandleMotion SetEditable SaveUserColor GetDefaultSelectedBackground Drop SetLayoutBroken SavePrimitive GetWhitePixel ProcessedConfigure LayoutBroken Delete GetBlackPixel ProcessedEvent SetCleanup DrawClone GetBlackGC SendMessage SetDragType DrawClass GetWhiteGC ProcessMessage SetDropType Dump GetHilightGC GetDefaultSize GetDragType Inspect GetShadowGC Move GetDropType SetDrawOption GetBckgndGC Resize GetWidth SetDNDSource TGFrame Resize GetHeight SetDNDTarget TGFrame MoveResize GetMinWidth IsDNDSource @~TGFrame GetDefaultWidth GetMinHeight IsDNDTarget DeleteWindow GetDefaultHeight GetMaxWidth GetDNDData ReallyDelete GetBackground GetMaxHeight HandleDNDDrop GetEventMask ChangeBackground GetSize HandleDNDPosition AddInput SetBackgroundColor GetX HandleDNDEnter RemoveInput GetForeground GetY HandleDNDLeave HandleEvent SetForegroundColor GetBorderWidth HandleDNDFinished HandleConfigureNotify Options GetFrameElement Class HandleButton ChangeOptions SetFrameElement Class_Name HandleDoubleClick Layout Contains IsA HandleCrossing MapSubwindows GetFrameFromPoint			

TGCompositeFrame	
fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindows
fList	
Streamer AddFrame TGCompositeFrame RemoveAll operator= RemoveFrame TGCompositeFrame ShowFrame TGCompositeFrame HideFrame @~TGCompositeFrame GetState GetList IsVisible GetDefaultWidth IsVisible GetDefaultHeight IsArranged GetDefaultSize IsArranged GetFrameFromPoint IsComposite TranslateCoordinates IsEditable MapSubwindows SetEditable Layout SetLayoutBroken HandleButton IsLayoutBroken HandleDoubleClick SetEditDisabled HandleCrossing SetCleanup HandleMotion MustCleanup HandleKey Cleanup HandleFocusChange SetMapSubwindows HandleSelection IsMapSubwindows HandleDragEnter Print HandleDragLeave ChangeSubframes SetB HandleDragMotion SavePrimitive HandleDragDrop SavePrimitiveSubframe ChangeOptions Class ProcessMessage Class_Name GetLayoutManager IsA SetLayoutManager FindFrameElement	

TGedFrame	
fInit	
fGedEditor	
fModelClass	
fAvoidSignal	
fExtraTabs	
fPriority	
fgIsA	
TGedFrame	
operator=	
MakeTitle	
TGedFrame	
@~TGedFrame	
Update	
GetDrawOption	
GetModelClass	
GetPriority	
GetExtraTabs	
GetGedEditor	
AddExtraTab	
CreateEditorTabSubframe	
Refresh	
SetDrawOption	
AcceptModel	
SetModelClass	
SetModel	
SetGedEditor	
ActivateBaseClassEditors	
Class	
Class_Name	
IsA	
ShowMembers	

TLineEditor
fLine
fStartPointX
fStartPointY
fEndPointX
fEndPointY
fVertical
fHorizontal
fgIsA
ConnectSignals2Slots
TLineEditor
@~TLineEditor
SetModel
DoStartPoint
DoEndPoint
DoLineVertical
DoLineHorizontal
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer BlockSignals Emit Message GetSender CollectClassSignals Hints Connect GetSenderClassName IsA Emit Connect ConnectToClass Emit Emit Disconnect ConnectToClass Emit Connect Disconnect CheckConnectArgs Emit Disconnect AreAllSignalsBlocked CompressName Emit HighPriority BlockAllSignals TQObject Emit LowPriority Class operator= Emit HasConnection Class_Name TQObject Emit NumberOfSignals IsA @~TQObject Emit NumberOfConnections ShowMembers GetListOfClassSignals IsA Connected GetListOfSignals Emit Disconnected			