

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TKDTreeBinning	
kAdjustBinEdges	fDataSize
fgIsA	fDataThresholds
fData	fCheckedBinEdges
fBinMinEdges	fCommonBinEdges
fBinMaxEdges	fIsSorted
fIndices	fIsSortedAsc
fDataBins	fBinsContent
fNBins	
fDim	
Streamer	GetBinMaxEdges
TKDTreeBinning	GetNBins
operator=	GetDim
SetData	GetBinContent
SetData	GetTree
SetTreeData	GetDimData
SetBinsEdges	GetDataMin
SetBinMinMaxEdges	GetDataMax
SetCommonBinEdges	GetBinDensity
SetBinsContent	GetBinVolume
ReadjustMinBinEdges	GetBinCenter
ReadjustMaxBinEdges	GetBinWidth
TKDTreeBinning	GetBinMaxDensity
TKDTreeBinning	GetBinMinDensity
TKDTreeBinning	GetOneDimBinEdges
@~TKDTreeBinning	SortOneDimBinEdges
SetNBins	FillBinData
SortBinsByDensity	FindBin
GetBinsMinEdges	GetPointsInBin
GetBinsMaxEdges	Class
GetBinsEdges	Class_Name
GetBinEdges	IsA
GetBinMinEdges	