

TNamed
fglsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@~TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

THnBase		
kNoInt	fAxes	fTsumwx
kValidInt	fBrowsables	fTsumwx2
kInvalidInt	fEntries	fIntegral
fglsA	fTsumw	fIntegralStatus
fNdimensions	fTsumw2	
Streamer	GetWeightSum	GetSumw2
THnBase	GetNdimensions	GetSumwx
operator=	GetCalculateErrors	GetSumwx2
THnBase	CalculateErrors	Projection
THnBase	Fill	Projection
UpdateXStat	Fill	Projection
FillBinBase	FillBin	ProjectionND
InitStorage	SetBinEdges	Merge
Init	IsInRange	Scale
CloneEmpty	GetBinError	Add
Reserve	GetBinError	Add
SetFilledBins	SetBinError	Multiply
CheckConsistency	SetBinError	Multiply
CreateHist	AddBinContent	Divide
ProjectionAny	SetEntries	Divide
PrintBin	SetTitle	RebinnedAdd
AddInternal	GetBinContent	Reset
RebinBase	GetBinContent	Sumw2
RebinBase	GetBinError2	ComputeIntegral
ResetBase	GetBin	GetRandom
CreateHnAny	GetBin	Print
CreateHnAny	GetBin	PrintEntries
@~THnBase	GetBin	PrintBin
GetListOfAxes	GetBin	PrintBin
GetListOfAxes	GetBin	Browse
GetAxis	SetBinContent	IsFolder
Fit	SetBinContent	Class
GetListOfFunctions	SetBinError2	Class_Name
Createlter	AddBinError2	IsA
GetNbins	AddBinContent	
GetEntries	GetSumw	

THn	
fglsA	fCoordBuf
fSumw2	
Streamer	SetBinError2
THn	AddBinContent
operator=	AddBinContent
AllocCoordBuf	AddBinError2
InitStorage	GetBinContent
THn	GetBinContent
THn	GetBinError2
@~THn	GetArray
CreateHn	GetArray
CreateHn	Sumw2
Createlter	Projection
GetNbins	Projection
GetBin	Projection
GetBin	Projection
GetBin	Rebin
GetBin	Rebin
GetBin	Reset
GetBin	Class
FillBin	Class_Name
SetBinContent	IsA
SetBinContent	

THnT<ULong64_t>
fglsA
fArray
Streamer
THnT@<ULong64_t>
THnT@<ULong64_t>
GetArray
GetArray
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual
THnT@<ULong64_t>
THnT@<ULong64_t>
operator=