TGFrame

kDeleteWindow	fgCallerGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrame	fgBackgroundGC	fWidth	fEventMask
fgDefaultSelected	fgLastBackground	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilightGC	fgIsA	fBorderWidth	

Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	MapSubwindows	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelectionRequest	DrawCopy	SetMinHeight
GetOptionStyle	HandleSelectionClear	ActivateBaseClasses	SetMaxWidth
StartGuiBuilding	HandleColormap	IsMapped	SetMaxHeight
TGFrame	HandleDragEnter	IsComposite	SetSize
operator=	HandleDragLeave	IsEditable	Print
GetDefaultFrameBackground	HandleDragPosition	IsEditable	SaveUserColor
GetDefaultSelectedBackground	HandleDragDrop	SetBorderDisplayed	SavePrimitive
GetWhitePixel	ProcessedConfigure	ConfigureBox	Delete
GetBlackPixel	ProcessedEvent	CleanupWindow	DrawClone
GetBlackGC	SendMessage	GetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilightGC	GetDefaultSize	GetDragTypes	Inspect
GetShadowGC	Move	GetDropTypes	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackgroundGC	GetSize	HandleDNDPosition
AddInput	SetBackgroundGC	GetColor	HandleDNDEnter
RemoveInput	GetForegroundGC	GetY	HandleDNDLeave
HandleEvent	SetForegroundGC	GetColorWithName	HandleDNDFinished
HandleConfigureNotify	GetOptionsGC	GetFrameElement	Event
HandleButton	ChangeOptions	SetFrameElement	Event_Name
HandleDoubleClick	LayoutChildren	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGCompositeFrame

fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindows
fList	

Streamer	AddFrame
TGCompositeFrame	RemoveAll
operator=	RemoveFrame
TGCompositeFrame	ShowFrame
TGCompositeFrame	HideFrame
@~TGCompositeFrame	GetBaseFrame
GetList	IsVisible
GetDefaultWidth	IsMapped
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPoint	IsComposite
TranslateCoordinates	IsEditable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocusChange	SetMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnter	Print
HandleDragLeave	ChangeSubframes
HandleDragDrop	SavePrimitive
HandleDragPosition	SavePrimitiveSub
ChangeOptions	Class
ProcessMessage	Class_Name
GetLayoutManager	IsA
SetLayoutManager	
FindFrameElement	

TGedFrame

fInit
fGedEditor
fModelClass
fAvoidSignal
fExtraTabs
fPriority
fgIsA

TGedFrame
operator=
MakeTitle
TGedFrame
@~TGedFrame
Update
GetDrawOption
GetModelClass
GetPriority
GetExtraTabs
GetGedEditor
AddExtraTab
CreateEditorTabs
Refresh
SetDrawOption
AcceptModel
SetModelClass
SetModel
SetGedEditor
ActivateBaseClass
Class
Class_Name
IsA
ShowMembers

TH2Editor

fHist	fAddPalette	fXOffsetNumber1	fP2oldx[3]	
fBin	fAddArr	fXBinOffsetSR	fP3oldx[3]	
fFit	fAddBox	fBinYCont1	fP4oldx[3]	
fTitle	fAddScat	fBinYSlider1	fP5oldx[3]	
fTypeCombo	fAddCol	fBinYNumber1	fP6oldx[3]	
fCoordsCombo	fAddFB	fYOffsetNumber1	fP7oldx[3]	
fContCombo	fAddBB	fYBinOffsetSR	fP8oldx[3]	
fColContLbl	fAddText	fSliderX	fP1oldy[3]	
fColContLbl1	fContLevels	fSldXMin	fP2oldy[3]	
fTitlePrec	fContLevels1	fSldXMax	fP3oldy[3]	
fDimGroup	fBarWidth	fSliderY	fP4oldy[3]	
fDim	fBarOffset	fSldYMin	fP5oldy[3]	
fDim0	fBinXCont	fSldYMax	fP6oldy[3]	
fDimlh	fBinXSlider	fDelaydraw	fP7oldy[3]	
fDim0lh	fBinXNumber1	fFrameColor	fP8oldy[3]	
f6	fBinYSlider	fFramePattern	fBinHist	
f9	fBinYNumber1	fCutString	fOldXOffset	
f12	fApply	fPx1old	fOldYOffset	
f13	fCancel	fPy1old	fgIsA	
f38	fBinXCont1	fPx2old		
fAddError	fBinXSlider1	fPy2old		
fAddPalette	fBinXNumber1	fEntry1[3]		

BuildHistTypeCombo	DoHistVsBox	DoBinPressed	DoSliderYMoved	
BuildHistCoordsCombo	DoHistSimpBox	DoBinMoved	DoSliderYPressed	
BuildHistContCombo	DoHistContBox	DoBinReleased	DoSliderYReleased	
ConnectSignals1Slots	DoH2SlotsChanged	DoBinLabel	DoYAxisRange	
CreateBinTab	DoAddArr	DoApply	DoFillColor	
PaintBox3D	DoAddBox	DoCancel	DoFillPattern	
GetHistTypeLabel	DoAddCol	DoBinReleased1	DoBuilders	
GetHistCoordsLabel	DoAddScat	DoBinMoved1	DoRecursiveRemove	
GetHistContLabel	DoAddText	DoBinLabel1	Class	
GetHistAddlInfoLabel	DoAddError	DoOffsetMoved	Class_Name	
GetCutOptionsString	DoAddPalette	DoOffsetReleased	IsA	
TH2Editor	DoAddFB	DoOffsetPressed	ShowMembers	
@~TH2Editor	DoAddBB	DoBinOffset	Streamer	
AcceptModel	DoContLevel	DoSliderXMoved	StreamerNoVirtual	
SetModel	DoContLevel1	DoSliderXPressed		
ActivateBaseClass	DoBarWidth	DoSliderXReleased		
DoTitle	DoBarOffset	DoXAxisRange		

TQObject

fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked
fgIsA	fListOfConnections	

Streamer	BlockSignals	Emit	Message
GetSender	CollectClassSignalLists	Connect	Connect
GetSenderClassName	Emit	Emit	Connect
ConnectToClass	Emit	Connect	Disconnect
ConnectToClass	Emit	Disconnect	Disconnect
CheckConnectArgs	EmitVA	AreAllSignalsBlocked	
CompressName	Emit	HighPriority	BlockAllSignals
TQObject	Emit	LowPriority	Class
operator=	Emit	HasConnection	Class_Name
TQObject	Emit	NumberOfSignals	IsA
@~TQObject	Emit	NumberOfConnections	ShowMembers
GetListOfClassSignals	EmitSignals	Connected	
GetListOfSignals	Emit	Disconnected	