

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TNamed
fgIsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@~TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TGeoShape		
fgTransform	kGeoBox	kGeoTrd2
fgEpsMch	kGeoPara	kGeoComb
kBitMask32	kGeoSph	kGeoClosedShape
kGeoNoShape	kGeoTube	kGeoXtru
kGeoBad	kGeoTubeSeg	kGeoParaboloid
kGeoRSeg	kGeoCone	kGeoHalfSpace
kGeoPhiSeg	kGeoConeSeg	kGeoHype
kGeoThetaSeg	kGeoPcon	kGeoSavePrimitive
kGeoVisX	kGeoPgon	fShapeId
kGeoVisY	kGeoArb8	fShapeBits
kGeoVisZ	kGeoEltu	fgIsA
kGeoRunTimeShape	kGeoTrap	
kGeoInvalidShape	kGeoCtub	
kGeoTorus	kGeoTrd1	
ClearThreadData	Divide	MakeBuffer3D
CreateThreadData	Draw	NormalPhi
FillBuffer3D	ExecuteEvent	Paint
GetBasicColor	GetAxisName	Safety
SetOnBoundary	GetAxisRange	Safety_v
TransformPoints	GetBoundingCylinder	SafetyPhi
TGeoShape	GetBuffer3D	SafetySeg
TGeoShape	GetByteCount	SetDimensions
@~TGeoShape	GetPointsOnSegment	SetId
Big	GetFittingBox	SetPoints
GetTransform	GetId	SetPoints
SetTransform	GetMakeRuntimeShape	SetSegsAndPols
Tolerance	GetMeshNumbers	SetRuntime
ComputeEpsMch	GetName	ShapeDistancetoPrimitive
EpsMch	GetNmeshVertices	Sizeof3D
AfterStreamer	GetPointerName	SetShapeBit
Capacity	IsAssembly	SetShapeBit
CheckShape	IsComposite	ResetShapeBit
ComputeBBox	IsCylType	TestShapeBit
ComputeNormal	IsCloseToPhi	TestShapeBits
ComputeNormal_v	IsCrossingSemiplane	InvertShapeBit
Contains	IsSameWithinTolerance	Class
Contains_v	IsSegCrossing	Class_Name
CouldBeCrossed	IsInPhiRange	IsA
DistancetoPrimitives	IsReflected	ShowMembers
DistFromInside	IsVecGeom	Streamer
DistFromInside_v	IsRunTimeShape	StreamerNVirtual
DistFromOutside	IsValid	
DistFromOutside_v	IsValidBox	
DistToPhiMin	InspectShape	