

TGeoShape		
fgTransform	kGeoBox	kGeoTrd2
fgEpsMch	kGeoPara	kGeoComb
kBitMask32	kGeoSph	kGeoClosedShape
kGeoNoShape	kGeoTube	kGeoXtru
kGeoBad	kGeoTubeSeg	kGeoParaboloid
kGeoRSeg	kGeoCone	kGeoHalfSpace
kGeoPhiSeg	kGeoConeSeg	kGeoHype
kGeoThetaSeg	kGeoPcon	kGeoSavePrimitive
kGeoVisX	kGeoPgon	fShapeId
kGeoVisY	kGeoArb8	fShapeBits
kGeoVisZ	kGeoEltu	fgIsA
kGeoRunTimeShape	kGeoTrap	
kGeoInvalidShape	kGeoCtub	
kGeoTorus	kGeoTrd1	
ClearThreadDataDivide	MakeBuffer3D	
CreateThreadData	Draw	NormalPhi
FillBuffer3D	ExecuteEvent	Paint
GetBasicColor	GetAxisName	Safety
SetOnBoundary	GetAxisRange	Safety_v
TransformPoints	GetBoundingCyl	SafetyPhi
TGeoShape	GetBuffer3D	SafetySeg
TGeoShape	GetByteCount	SetDimensions
@~TGeoShape	GetPointsOnSeg	SetIds
Big	GetFittingBox	SetPoints
GetTransform	GetId	SetPoints
SetTransform	GetMakeRuntimeShape	SetSegsAndPols
Tolerance	GetMeshNumber	SetRuntime
ComputeEpsMch	GetName	ShapeDistanceToPrim
EpsMch	GetNmeshVertices	Sizeof3D
AfterStreamer	GetPointerName	SetShapeBit
Capacity	IsAssembly	SetShapeBit
CheckShape	IsComposite	ResetShapeBit
ComputeBBox	IsCylType	TestShapeBit
ComputeNormal	IsCloseToPhi	TestShapeBits
ComputeNormal	IsCrossingSemiplane	TestShapeBit
Contains	IsSameWithinTolerance	
Contains_v	IsSegCrossing	Class_Name
CouldBeCrossed	IsInPhiRange	IsA
DistancetoPrimitive	IsReflected	ShowMembers
DistFromInside	IsVecGeom	Streamer
DistFromInside_v	IsRunTimeShape	StreamerNVirtual
DistFromOutside	IsValid	
DistFromOutside_v	IsValidBox	
DistToPhiMin	InspectShape	

TGeoBBox	
fDX	fOrigin[3]
fDY	fgIsA
fDZ	
FillBuffer3D	GetFittingBox
TGeoBBox	GetMakeRuntimeShape
TGeoBBox	GetMeshNumbers
TGeoBBox	GetNmeshVertices
TGeoBBox	GetDX
@~TGeoBBox	GetDY
AreOverlapping	GetDZ
Capacity	GetOrigin
ComputeBBox	InspectShape
ComputeNormal	IsCylType
ComputeNormal	IsValidBox
Contains	IsNullBox
Contains_v	MakeBuffer3D
Contains	Safety
CouldBeCrossed	Safety_v
DistancetoPrimitive	SavePrimitive
DistFromInside	SetBoxDimensions
DistFromInside_v	SetDimensions
DistFromInside	SetBoxPoints
DistFromOutside	SetPoints
DistFromOutside_v	SetPoints
DistFromOutside	SetSegsAndPols
Divide	Sizeof3D
GetAxisName	Class
GetAxisRange	Class_Name
GetBoundingCylinder	
GetBuffer3D	ShowMembers
GetByteCount	Streamer
GetFacetArea	StreamerNVirtual
GetPointsOnFacet	
GetPointsOnSegments	

TGeoPcon	
fNz	fS1
fPhi1	fC2
fDphi	fS2
fRmin	fCm
fRmax	fSm
fZ	fCdphi
fFullIPhi	fgIsA
fC1	
TGeoPcon	GetRmin
operator=	GetRmax
TGeoPcon	GetRmax
TGeoPcon	GetZ
TGeoPcon	GetZ
TGeoPcon	GetMakeRuntimeShape
@~TGeoPcon	GetNmeshVertices
Capacity	GetPointsOnSegment
ComputeBBox	GetMeshNumbers
ComputeNormal	InspectShape
ComputeNormal	IsCylType
Contains	MakeBuffer3D
Contains_v	Phi1
DefineSection	Dphi
DistFromInside	Rmin
DistFromInside_v	Rmax
DistFromOutside	Z
DistFromOutside_v	Safety
DistToSegZ	Safety_v
DistancetoPrimitive	SafetyToSegment
Divide	SavePrimitive
GetAxisName	SetDimensions
GetAxisRange	SetPoints
GetBoundingCylinder	SetPoints
GetBuffer3D	SetSegsAndPols
GetByteCount	Sizeof3D
GetPhi1	Class
GetDphi	Class_Name
GetNz	IsA
GetNsegments	ShowMembers
GetRmin	

TGeoPgon	
fNedges	fgIsA
fThreadData	
fThreadSize	
GetThreadData	GetBoundingCylinder
ClearThreadData	GetBuffer3D
CreateThreadData	GetByteCount
GetPhiCrossList	GetMakeRuntimeShape
IsCrossingSlice	GetMeshNumbers
LocatePhi	GetNedges
Rpg	GetNmeshVertices
Rproj	GetNsegments
SliceCrossing	GetPointsOnSegments
SliceCrossingIn	InspectShape
SliceCrossingZ	MakeBuffer3D
SliceCrossingInZ	Safety
TGeoPgon	Safety_v
TGeoPgon	SafetyToSegment
TGeoPgon	SavePrimitive
TGeoPgon	SetDimensions
@~TGeoPgon	SetNedges
Capacity	SetPoints
ComputeBBox	SetPoints
ComputeNormal	SetSegsAndPols
ComputeNormal	Sizeof3D
Contains	Class
Contains_v	Class_Name
DistFromInside	IsA
DistFromInside_v	ShowMembers
DistFromOutside	Streamer
DistFromOutside_v	StreamerNVirtual
DistancetoPrimitive	
Divide	