

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitivePaint		SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TNamed
fgIsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
operator=
@~TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TGeoNode	
fVolume	kGeoNodeMatrix
fMother	kGeoNodeOffset
fNumber	kGeoNodeVC
fNovlp	kGeoNodeOverlap
fOverlaps	kGeoNodeCloned
fUserExtension	fgIsA
fFWExtension	
TGeoNode	IsVirtual
operator=	IsVisible
TGeoNode	IsVisDaughters
TGeoNode	MayOverlap
@~TGeoNode	MakeCopyNode
Browse	Safety
cd	SaveAttributes
CheckOverlaps	SetCurrentPoint
CheckShapes	SetVolume
CountDaughters	SetNumber
DistancetoPrimitiveSetCloned	
Draw	SetOverlapping
DrawOnly	SetVirtual
DrawOverlaps	SetVisibility
ExecuteEvent	SetInvisible
FillIdArray	SetAllInvisible
FindNode	SetMotherVolume
GetByteCount	SetOverlaps
GetDaughter	SetUserExtension
GetMatrix	SetFWExtension
GetColour	GetUserExtension
GetIndex	GetFWExtension
GetFinder	GrabUserExtension
GetMedium	GrabFWExtension
GetMotherVolume	MasterToLocal
GetNdaughters	MasterToLocalVect
GetNodes	LocalToMaster
GetNumber	LocalToMasterVect
GetOverlaps	Is
GetVolume	Paint
GetObjectInfo	PrintCandidates
GetOptimalVoxels	PrintOverlaps
InspectNode	VisibleDaughters
IsCloned	Class
IsFolder	Class_Name
IsOffset	IsA
IsOnScreen	ShowMembers
IsOverlapping	

TGeoNodeMatrix
fMatrix
fgIsA
TGeoNodeMatrix
operator=
TGeoNodeMatrix
TGeoNodeMatrix
@~TGeoNodeMatrix
GetByteCount
GetOptimalVoxels
IsFolder
GetMatrix
MakeCopyNode
SetMatrix
Class
Class_Name
IsA
ShowMembers

TGeoAtt	
kBitMask	kActOverride
kVisOverride	kActNone
kVisNone	kActThis
kVisThis	kActDaughters
kVisDaughters	kUseBoundingBox
kVisOneLevel	kUseVoxels
kVisStreamed	kUseGsord
kVisTouched	kSavePrimitiveAtt
kVisOnScreen	kSaveNodesAtt
kVisContainers	fGeoAtt
kVisOnly	fgIsA
kVisBranch	
kVisRaytrace	