

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TNamed
fgIsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@~TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TGeoMaterial	
kMatUsed	flntLen
kMatSavePrimitive	fTemperature
kMatStateUndefined	fPressure
kMatStateSolid	fState
kMatStateLiquid	fShader
kMatStateGas	fCerenkov
fIndex	fElement
fA	fUserExtension
fZ	fFWExtension
fDensity	fgIsA
fRadLen	
TGeoMaterial	GetSpecificActivity
operator=	GetUserExtension
TGeoMaterial	GetFWExtension
TGeoMaterial	GrabUserExtension
TGeoMaterial	GrabFWExtension
TGeoMaterial	IsEq
TGeoMaterial	IsUsed
@~TGeoMaterial	IsMixture
Coulomb	Print
DecayMaterial	SavePrimitive
FillMaterialEvolution	SetA
GetByteCount	SetZ
GetA	SetDensity
GetZ	SetIndex
GetDefaultColor	SetCerenkovProperties
GetDensity	SetRadLen
GetNelements	SetUsed
GetElement	SetTransparency
GetElementProp	SetTemperature
GetBaseElement	SetPressure
GetPointerName	SetState
GetRadLen	SetUserExtension
GetIntLen	SetFWExtension
GetIndex	ScreenFactor
GetCerenkovProperties	Class
GetTransparency	Class_Name
GetTemperature	IsA
GetPressure	ShowMembers
GetState	

TAttFill	
fgIsA	fFillStyle
fFillColor	
Streamer	SetFillAttributes
TAttFill	SetFillColor
TAttFill	SetFillColorAlpha
@~TAttFill	SetFillStyle
Copy	Class
GetFillColor	Class_Name
GetFillStyle	IsA
IsTransparent	ShowMembers
Modify	StreamerNVirtual
ResetAttFill	
SaveFillAttributes	