

TGeoShape		
fgTransform	kGeoBox	kGeoTrd2
fgEpsMch	kGeoPara	kGeoComb
kBitMask32	kGeoSph	kGeoClosedShape
kGeoNoShape	kGeoTube	kGeoXtru
kGeoBad	kGeoTubeSeg	kGeoParaboloid
kGeoRSeg	kGeoCone	kGeoHalfSpace
kGeoPhiSeg	kGeoConeSeg	kGeoHype
kGeoThetaSeg	kGeoPcon	kGeoSavePrimitive
kGeoVisX	kGeoPgon	fShapeId
kGeoVisY	kGeoArb8	fShapeBits
kGeoVisZ	kGeoEltu	fgIsA
kGeoRunTimeShape	kGeoTrap	
kGeoInvalidShape	kGeoCtub	
kGeoTorus	kGeoTrd1	
ClearThreadData	Divide	MakeBuffer3D
CreateThreadData	Draw	NormalPhi
FillBuffer3D	ExecuteEvent	Paint
GetBasicColor	GetAxisName	Safety
SetOnBoundary	GetAxisRange	Safety_v
TransformPoints	GetBoundingCyl	SafetyPhi
TGeoShape	GetBuffer3D	SafetySeg
TGeoShape	GetByteCount	SetDimensions
@~TGeoShape	GetPointsOnSeg	SetIds
Big	GetFittingBox	SetPoints
GetTransform	GetId	SetPoints
SetTransform	GetMakeRuntimeShape	SetSegsAndPos
Tolerance	GetMeshNumbers	SetRuntime
ComputeEpsMch	GetName	ShapeDistanceToPri
EpsMch	GetNmeshVertices	Sizeof3D
AfterStreamer	GetPointerName	SetShapeBit
Capacity	IsAssembly	SetShapeBit
CheckShape	IsComposite	ResetShapeBit
ComputeBBox	IsCylType	TestShapeBit
ComputeNormal	IsCloseToPhi	TestShapeBits
ComputeNormal	IsCrossingSemiplane	TestShapeBit
Contains	IsSameWithinTolerance	
Contains_v	IsSegCrossing	Class_Name
CouldBeCrossed	IsInPhiRange	IsA
DistancetoPrimitive	IsReflected	ShowMembers
DistFromInside	IsVecGeom	Streamer
DistFromInside_v	IsRunTimeShape	StreamerNVirtual
DistFromOutside	IsValid	
DistFromOutside_v	IsValidBox	
DistToPhiMin	InspectShape	

TGeoBBox	
fDX	fOrigin[3]
fDY	fgIsA
fDZ	
FillBuffer3D	GetFittingBox
TGeoBBox	GetMakeRuntimeShape
TGeoBBox	GetMeshNumbers
TGeoBBox	GetNmeshVertices
TGeoBBox	GetDX
@~TGeoBBox	GetDY
AreOverlapping	GetDZ
Capacity	GetOrigin
ComputeBBox	InspectShape
ComputeNormal	IsCylType
ComputeNormal	IsCylType
ComputeNormal	IsValidBox
Contains	IsNullBox
Contains_v	MakeBuffer3D
Contains	Safety
CouldBeCrossed	Safety_v
DistancetoPrimitive	SavePrimitive
DistFromInside	SetBoxDimensions
DistFromInside_v	SetDimensions
DistFromInside_v	SetBoxPoints
DistFromOutside	SetPoints
DistFromOutside_v	SetPoints
DistFromOutside	SetSegsAndPos
Divide	Sizeof3D
GetAxisName	Class
GetAxisRange	Class_Name
GetBoundingCylinder	IsA
GetBuffer3D	ShowMembers
GetByteCount	Streamer
GetFacetArea	StreamerNVirtual
GetPointsOnFacet	
GetPointsOnSegments	

TGeoTube	
fRmin	fgIsA
fRmax	
fDz	
TGeoTube	GetMakeRuntimeShape
TGeoTube	GetMeshNumbers
TGeoTube	GetNmeshVertices
TGeoTube	GetRmin
@~TGeoTube	GetRmax
Capacity	GetDz
Capacity	HasRmin
ComputeBBox	InspectShape
ComputeNormal	IsCylType
ComputeNormal	MakeBuffer3D
ComputeNormal	MakeBuffer3D
ComputeNormal	Safety
Contains	Safety_v
Contains_v	SafetyS
DistFromInside	SavePrimitive
DistFromInside_v	SetTubeDimensions
DistFromInside_v	SetDimensions
DistFromOutside	SetPoints
DistFromOutside	SetPoints
DistFromOutside	SetSegsAndPos
DistToTube	Sizeof3D
DistancetoPrimitive	Class
Divide	Class_Name
GetAxisName	IsA
GetAxisRange	ShowMembers
GetBoundingCylinder	Streamer
GetBuffer3D	StreamerNVirtual
GetByteCount	
GetPointsOnSegments	

TGeoHype	
fStIn	fTinsq
fStOut	fToutsq
fTin	fgIsA
fTout	
TGeoHype	GetStIn
TGeoHype	GetStOut
TGeoHype	HasInner
TGeoHype	RadiusHypeSq
@~TGeoHype	ZHypeSq
Capacity	InspectShape
ComputeBBox	IsCylType
ComputeNormal	MakeBuffer3D
ComputeNormal	Safety
Contains	Safety_v
Contains_v	SafetyToHype
DistFromInside	SavePrimitive
DistFromInside_v	SetHypeDimensions
DistFromOutside	SetDimensions
DistFromOutside_v	SetPoints
DistToHype	SetPoints
DistancetoPrimitive	SetSegsAndPos
Divide	Sizeof3D
GetAxisRange	Class
GetBoundingCylinder	Class_Name
GetBuffer3D	IsA
GetByteCount	ShowMembers
GetPointsOnSegments	Streamer
GetMakeRuntimeShape	StreamerNVirtual
GetMeshNumbers	
GetNmeshVertices	