

TGObject
fgIsA
fId
fClient
Streamer
operator=
TGObject
TGObject
@~TGObject
GetId
GetClient
Hash
IsEqual
SaveAs
Class
Class_Name
IsA

TGWindow
fgCounter
kEditDisableBtnEna
kEditEnable
kEditDisableKeyEna
kEditDisable
fgIsA
kEditDisableEventParent
kEditDisableGrabfNeedRedraw
kEditDisableLayoutName
kEditDisableResizefEditDisabled
kEditDisableHeight
kEditDisableWidth
Streamer
HandleEvent
TGWindow
HandleTimer
TGWindow
HandleIdleEvent
operator=
Move
DoRedraw
Resize
TGWindow
MoveResize
TGWindow
IsMapped
@~TGWindow
IsEditable
GetParent
GetEditDisabled
GetMainFrame
SetEditDisabled
MapWindow
SetEditable
MapSubwindows
MustCleanup
MapRaised
Print
UnmapWindow
SetWindowName
DestroyWindow
GetName
DestroySubwindow
SetName
RaiseWindow
SetMapSubwindows
LowerWindow
IsMapSubwindows
IconifyWindow
GetCounter
ReparentWindow
Class
RequestFocus
Class_Name
SetBackgroundColor
SetBackgroundPixmap
HandleExpose

TGFrame
kDeleteWindowCaption
fX
fOptions
fgInit
fgBckgndGC
fY
fBackground
fgDefaultFrameBackgndClick
fWidth
fEventMask
fgDefaultSelectedBgColorButton
fHeight
fDNDState
fgWhitePixel
fgDbx
fMinWidth
fFE
fgBlackPixel
fgDby
fMinHeight
fgBlackGC
fgDbw
fMaxWidth
fgWhiteGC
fgUserColor
fMaxHeight
fgHighlightGC
fgIsA
fBorderWidth
Streamer
HandleMotion
ReparentWindow
SetX
GetLastClick
HandleKey
MapWindow
SetY
GetSender
HandleFocusChangeMapRaised
SetWidth
Draw3dRectangleHandleClientMessageMapWindow
SetHeight
DoRedraw
HandleSelection
DrawBorder
SetMinWidth
GetResourcePoolHandleSelectionRequestCopy
SetMinHeight
GetOptionString
HandleSelectionChangeActivate
SetMaxWidth
StartGuiBuilding
HandleColorMapChange
SetMaxHeight
TGFrame
HandleDragEnterIsComposite
SetSize
operator=
HandleDragLeaveIsEditable
Print
GetDefaultFrameBackgndMotionSetEditable
SaveUserColor
GetDefaultSelectedBgColorDrop
SetLayoutBroken
SavePrimitive
GetWhitePixel
ProcessedConfigUseLayoutBroken
Delete
GetBlackPixel
ProcessedEvent
SetCleanup
DrawClone
GetBlackGC
SendMessage
SetDragType
DrawClass
GetWhiteGC
ProcessMessage
SetDropType
Dump
GetHighlightGC
GetDefaultSize
GetDragType
Inspect
GetShadowGC
Move
GetDropType
SetDrawOption
GetBckgndGC
Resize
GetWidth
SetDNDSource
TGFrame
Resize
GetHeight
SetDNDTarget
TGFrame
MoveResize
GetMinWidth
IsDNDSource
@~TGFrame
GetDefaultWidth
GetMinHeight
IsDNDTarget
DeleteWindow
GetDefaultHeight
GetMaxWidth
GetDNDData
ReallyDelete
GetBackground
GetMaxHeight
HandleDNDDrop
GetEventMask
ChangeBackgroundGetSize
HandleDNDPosition
AddInput
SetBackgroundColorGetX
HandleDNDEnter
RemoveInput
GetForeground
GetY
HandleDNDLeave
HandleEvent
SetForegroundColorGetBorderWidth
HandleDNDFinished
HandleConfigureGetOptions
GetFrameElementClass
HandleButton
ChangeOptions
SetFrameElementClass_Name
HandleDoubleClickLayout
Contains
IsA
HandleCrossing
MapSubwindows
GetFrameFromPoint

TGedPatternFrame
fMsgWindow
fActive
fPattern
fgGC
fTip
fTipText[5]
fgIsA
DoRedraw
TGedPatternFrame
@~TGedPatternFrame
HandleButton
HandleCrossing
DrawBorder
SetActive
GetPattern
SetFillStyle
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TQObject
fgAllSignalsBlocked
fListOfSignals
fSignalsBlocked
fgIsA
fListOfConnections
Streamer
BlockSignals
Emit
Message
GetSender
CollectClassSignalsHints
Connect
GetSenderClassNameEmitVA
Emit
Connect
ConnectToClass
Emit
Emit
Disconnect
ConnectToClass
Emit
Connect
Disconnect
CheckConnectArgs
Emit
Disconnect
AreAllSignalsBlocked
CompressName
Emit
HighPriority
BlockAllSignals
TQObject
Emit
LowPriority
Class
operator=
Emit
HasConnection
Class_Name
TQObject
Emit
NumberOfSignalsIsA
@~TQObject
Emit
NumberOfConnections
ShowMembers
GetListOfClassSignalsHints
Connected
GetListOfSignals
Emit
Disconnected