

TGFrame			
kDeleteWindowCallout	fgShadowGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBackground	fgLastClick	fWidth	fEventMask
fgDefaultSelectedBackground	fgLastButton	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilightGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	UnmapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelectionRequest	GrabCopy	SetMinHeight
GetOptionString	HandleSelectionClear	Activate	SetMaxWidth
StartGuiBuilding	HandleColormapChange	MapGive	SetMaxHeight
TGFrame	HandleDragEnter	IsComposite	SetSize
operator=	HandleDragLeave	IsEditable	Print
GetDefaultFrameBackground	HandleDragMotion	SetEditable	SaveUserColor
GetDefaultSelectedBackground	HandleDragDrop	SetLayoutBroken	SavePrimitive
GetWhitePixel	ProcessedConfigure	IsLayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilightGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundColor	GetX	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundColor	GetBorderWidth	HandleDNDFinished
HandleConfigureNotify	GetOptions	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGDoubleSlider
fgIsA
fPos
fSmin
fSmax
fRelPos
fVmin
fVmax
fScale
fScaleType
fPressPoint
fPressSmin
fPressSmax
fMove
fReversedScale
fMarkEnds
fSliderPic
Streamer
TGDoubleSlider
operator=
GetSString
FixBounds
ChangeCursor
TGDoubleSlider
@~TGDoubleSlider
HandleButton
HandleMotion
SetScale
SetRange
SetPosition
GetMinPosition
GetMaxPosition
GetPosition
GetPosition
MapSubwindows
PositionChanged
Pressed
Released
Class
Class_Name
IsA

TGDoubleVSlider
fgIsA
fYp
Streamer
DoRedraw
TGDoubleVSlider
@~TGDoubleVSlider
HandleButton
HandleMotion
GetDefaultSize
SavePrimitive
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual

TGTripleVSlider
fgIsA
fCz
fSCz
fConstrained
fRelative
fPointerPic
Streamer
DoRedraw
SetPointerPos
TGTripleVSlider
@~TGTripleVSlider
PointerPositionChange
DrawPointer
GetPointerPosition
HandleButton
HandleConfigureNotify
HandleMotion
SetConstrained
SetPointerPosition
SetRelative
SavePrimitive
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	BlockSignals	Emit	Message
GetSender	CollectClassSignal	Emit	Connect
GetSenderClassName	EmitVA	Emit	Connect
ConnectToClass	Emit	Emit	Disconnect
ConnectToClass	Emit	Connect	Disconnect
CheckConnectArgs	Emit	Disconnect	AreAllSignalsBlocked
CompressName	Emit	HighPriority	BlockAllSignals
TQObject	Emit	LowPriority	Class
operator=	Emit	HasConnection	Class_Name
TQObject	Emit	NumberOfSignals	IsA
@~TQObject	Emit	NumberOfConnections	ShowMembers
GetListOfClassSignals	Emit	Connected	
GetListOfSignals	Emit	Disconnected	

TGWidget
fWidgetId
fWidgetFlags
fMsgWindow
fCommand
fgIsA
Streamer
TGWidget
operator=
SetFlags
ClearFlags
TGWidget
TGWidget
@~TGWidget
WidgetId
IsEnabled
HasFocus
WantFocus