TGCompositeFrame

fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindows
fList	

Streamer	AddFrame
TGCompositeFrame	RemoveAll
operator=	RemoveFrame
TGCompositeFrame	ShowFrame
TGCompositeFrame	HideFrame
@~TGCompositeFrame	GetState
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPoint	IsComposite
TranslateCoordinates	IsEditable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocusChange	SetMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnter	Print
HandleDragLeave	ChangeSubframesBa
HandleDragMotion	SavePrimitive
HandleDragDrop	SavePrimitiveSubfra
ChangeOptions	Class
ProcessMessage	Class_Name
GetLayoutManager	IsA
SetLayoutManager	
FindFrameElement	

TGView

kNoHSB	fScrolling
kNoVSB	fClipboard
kHorizontal	fXMargin
kVertical	fYMargin
fgIsA	fCanvas
fVisible	fHsb
fMousePos	fVsb
fScrollVal	fWhiteGC
fVirtualSize	
fExposedRegion	

Streamer	ScrollLeft
DoRedraw	ScrollRight
UpdateRegion	GetDefaultSize
ItemLayout	GetVirtualSize
TGView	GetScrollValue
operator=	GetScrollPosition
TGView	ToVirtual
@~TGView	ToPhysical
GetCanvas	HandleButton
Clear	HandleExpose
SetVisibleStart	ChangeBackground
ScrollCanvas	SetBackgroundColo
ProcessMessage	SetBackgroundPixm
DrawBorder	UpdateBackgroundS
Layout	GetViewWhiteGC
SetLayoutManager	Class
DrawRegion	Class_Name
ScrollToPosition	IsA
ScrollUp	
ScrollDown	

TGWidget

fWidgetId	fCommand
fWidgetFlags	fgIsA
fMsgWindow	

Streamer	HasFocus
TGWidget	WantFocus
operator=	Associate
SetFlags	SetCommand
ClearFlags	GetCommand
TGWidget	Class
TGWidget	Class_Name
@~TGWidget	IsA
WidgetId	
IsEnabled	

TGTextView

fgDefaultFont	fMaxDescent	fIsSaved
fgDefaultGC	fMaxWidth	fReadOnly
fgDefaultSelectedBG	fNormGC	fMarkedStart
fgDefaultSelectedFore	fSelectedGC	fMarkedEnd
fgIsA	fSelbackGC	fScrollTimer
fText	fMarkedFromX	fDNDTypeList
fClipText	fMarkedFromY	
fFont	fIsMarked	
fMaxAscent	fIsMarking	

Streamer	Clear	GetText
Init	Copy	SetReadOnly
DrawRegion	SelectAll	IsReadOnly
Mark	Search	IsMarked
UnMark	SetFont	HandleDNDDrop
Copy	ReturnHeighestCoordinate	HandleDNDPosition
HLayout	ReturnLongestLineWidth	HandleDNDEnter
VLayout	ReturnLineLength	HandleDNDLeave
GetDefaultFontStruct	ReturnLongestLine	HandleButton
GetDefaultGC	ReturnLineCount	HandleDoubleClick
GetDefaultSelectedBG	GetSBRange	HandleSelectionClea
GetDefaultSelectedFore	GetSelectionGC	HandleSelectionReq
TGTextView	SetVsbPosition	HandleMotion
operator=	ShowBottom	HandleTimer
TGTextView	ShowTop	HandleCrossing
TGTextView	SavePrimitive	DataChanged
TGTextView	SetText	DataDropped
@~TGTextView	AddText	Marked
IsSaved	AddLine	Clicked
ToObjXCoord	AddLineFast	DoubleClicked
ToObjYCoord	Update	Class
ToScrXCoord	Layout	Class_Name
ToScrYCoord	SetBackground	IsA
AdjustWidth	SetSelectBack	
LoadFile	SetSelectFore	
LoadBuffer	SetForegroundColor	

TGTextViewostream

fgIsA
fStreambuffer

Streamer
TGTextViewostream
TGTextViewostream
TGTextViewostream
@~TGTextViewostream
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual

basic_ostream<char,char_traits<cl

basic_ostream@<char,c
@~basic_ostream@<ch
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
operator@<@<
put
_M_write
write
flush
tellp
seekp
seekp
basic_ostream@<char,c
_M_insert@<long@>
_M_insert@<unsigned l
_M_insert@<bool@>
_M_insert@<long long@
_M_insert@<unsigned l
_M_insert@<double@>
_M_insert@<long doubl
_M_insert@<const void