

TGFrame			
kDeleteWindow	fgDefaultFont	fgwGCfX	fOptions
fgInit	fgBckgndGCfY		fBackground
fgDefaultFrameBgndColor	fWidth		fEventMask
fgDefaultSelectedBckgndColor	fHeight		fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilighGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	Unmap	SetWidth
Draw3dRect	HandleClientMessage	WindowOn	SetHeight
DoRedraw	HandleSelectDrawBorder	SetMinWidth	
GetResourceHandle	HandleSelectDrawCaption	SetMinHeight	
GetOptionString	HandleSelectPortData	SetMaxWidth	
StartGuiBuild	HandleColorIsChange	SetMaxHeight	
TGFrame	HandleDragEis	CompositeSize	
operator=	HandleDragLst	Editable	Print
GetDefaultFrameBgndColor	HasBckgndEditable	SaveUserColor	
GetDefaultSelectedBckgndColor	HandleDragOpen	LayoutBroken	Primitive
GetWhitePixel	ProcessedCds	fgwGCfX	Delete
GetBlackPixel	ProcessedEvt	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilighGC	GetDefaultSize	SetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	DNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosi
AddInput	SetBackground	GetColor	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForeground	GetBorderWidth	HandleDNDFinis
HandleConfigureOptions	GetFrameElements		
HandleButtonChangeOptions	SetFrameElements	Elements_Name	
HandleDoubleClick	Contains	IsA	
HandleCrossMapSubwindow	OverFrameFromPoint		

TGButton	
fgDefaultGC	fNormGC
fgHibckgndGC	UserData
fgReleaseBtn	fTip
fgIsA	fGroup
fTWidth	fBgndColor
fTHeight	fHighColor
fState	fStyle
fStayDown	
Streamer	SetDown
SetToggleButton	On
EmitSignals	SetOn
TGButton	IsToggleButton
operator=	IsExclusiveToggle
GetDefaultGCToggle	
GetHibckgndGC	SEnabled
TGButton	GetStyle
@~TGButton	SetStyle
HandleButton	SetStyle
HandleCrossMapPrimitive	
GetUserData	GetNormGC
GetUserData	Pressed
SetToolTipText	Released
GetToolTip	Clicked
SetState	Toggled
GetState	Class
AllowStayDown	Class_Name
SetGroup	IsA
GetGroup	
IsDown	

TGWidget	
fWidgetId	fCommand
fWidgetFlags	fgIsA
fMsgWindow	
Streamer	HasFocus
TGWidget	WantFocus
operator=	Associate
SetFlags	SetCommand
ClearFlags	GetCommand
TGWidget	Class
TGWidget	Class_Name
@~TGWidget	IsA
WidgetId	
IsEnabled	

TGTextButton	
fgDefaultFont	fWrapLength
fgIsA	fHKeycode
fLabel	fTLayout
fMLeft	fFontStruct
fMRight	fHasOwnFont
fMTop	fStateOn
fMBottom	fPrevStateOn
fTMode	
Streamer	SetTextColor
Init	SetForegroundColor
DoRedraw	HasOwnFont
TGTextButton	SetWrapLength
operator=	GetWrapLength
GetDefaultFont	SetMargins
TGTextButton	SetLeftMargin
TGTextButton	SetRightMargin
TGTextButton	SetTopMargin
@~TGTextButton	SetBottomMargin
GetDefaultSize	GetLeftMargin
HandleKey	GetRightMargin
GetText	GetTopMargin
GetTitle	GetBottomMargin
GetString	ChangeText
SetTextJustify	GetFontStruct
GetTextJustify	Layout
SetText	SavePrimitive
SetText	Class
SetTitle	Class_Name
SetFont	IsA
SetFont	

TGSplitButton	
fgIsA	fMenuLabel
fSplit	fDefaultCursor
fMBState	fKeyNavigate
fTBWidth	fWidestLabel
fMBWidth	fHeighestLabel
fPopMenu	
fEntryId	
Streamer	SetFont
TGSplitButton	SetMBState
operator=	SetSplit
CalcSize	IsSplit
DrawTriangle	HandleButton
HandleSButton	HandleCrossing
HandleSCrossing	HandleKey
HandleSKey	HandleMotion
SetMenuState	Layout
DoRedraw	MBPressed
Init	MBReleased
BindKeys	MBClicked
BindMenuKey	ItemClicked
TGSplitButton	HandleMenu
@~TGSplitButton	Class
GetDefaultSize	Class_Name
SetText	IsA
SetText	
SetFont	

TQObject			
fgAllSignalsBlocked	fListOfSignals	SignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked		Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	ConnectToClass	SignalLists	ChangedBy
ConnectToClass	WaitVA	Emit	Message
ConnectToClass	Wait	Emit	Connect
CheckConnections	Wait	Emit	Connect
CompressName	Wait	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnections	Class
GetListOfClassSignals	NumberOfSignals	Class_Name	
GetListOfClassSignals	NumberOfConnections		