

TGObject
fgIsA
fId
fClient
Streamer
operator=
TGObject
TGObject
@~TGObject
GetId
GetClient
Hash
IsEqual
SaveAs
Class
Class_Name
IsA

TGWindow
fgCounter
kEditDisableBtnEna
kEditEnable
kEditDisableKeyEna
kEditDisable
fgIsA
kEditDisableEventParent
kEditDisableGrabfNeedRedraw
kEditDisableLayoutName
kEditDisableResizefEditDisabled
kEditDisableHeight
kEditDisableWidth
Streamer
HandleEvent
TGWindow
HandleTimer
TGWindow
HandleIdleEvent
operator=
Move
DoRedraw
Resize
TGWindow
MoveResize
TGWindow
IsMapped
@~TGWindow
IsEditable
GetParent
GetEditDisabled
GetMainFrame
SetEditDisabled
MapWindow
SetEditable
MapSubwindows
MustCleanup
MapRaised
Print
UnmapWindow
SetWindowName
DestroyWindow
GetName
DestroySubwindow
SetName
RaiseWindow
SetMapSubwindows
LowerWindow
IsMapSubwindows
IconifyWindow
GetCounter
ReparentWindowClass
RequestFocus
Class_Name
SetBackgroundClass
SetBackgroundPixmap
HandleExpose

TGFrame
kDeleteWindowClass
fgInit
fgBckgndGC
fgDefaultFrameButtonsClick
fgDefaultSelectedButtonsButton
fgWhitePixel
fgDbx
fgBlackPixel
fgDbY
fgBlackGC
fgDbw
fgWhiteGC
fgUserColor
fgHilighGC
fgIsA
fBorderWidth
Streamer
HandleMotion
ReparentWindowSetX
GetLastClick
HandleKey
MapWindow
SetY
GetSender
HandleFocusChangeMapRaised
SetWidth
Draw3dRectangleHandleClientMessageMapWindow
SetHeight
DoRedraw
HandleSelection DrawBorder
SetMinWidth
GetResourcePoolHandleSelectionDrawCopy
SetMinHeight
GetOptionString HandleSelectionClear
SetMaxWidth
StartGuiBuildingHandleColormapChange
SetMaxHeight
TGFrame
HandleDragEnterIsComposite
SetSize
operator=
HandleDragLeaveIsEditable
Print
GetDefaultFrameButtonsMotionSetEditable
SaveUserColor
GetDefaultSelectedButtonsDropSetLayoutBroken
SavePrimitive
GetWhitePixel
ProcessedConfigGetLayoutBroken
Delete
GetBlackPixel
ProcessedEvent SetCleanup
DrawClone
GetBlackGC
SendMessage SetDragType
DrawClass
GetWhiteGC
ProcessMessageSetDropType
Dump
GetHilighGC
GetDefaultSize GetDragType
Inspect
GetShadowGC
Move GetDropType
SetDrawOption
GetBckgndGC
Resize GetWidth
SetDNDSource
TGFrame
Resize GetHeight
SetDNDTarget
TGFrame
MoveResize GetMinWidth
IsDNDSource
@~TGFrame
GetDefaultWidth GetMinHeight
IsDNDTarget
DeleteWindow
GetDefaultHeight GetMaxWidth
GetDNDData
ReallyDelete
GetBackground GetMaxHeight
HandleDNDDrop
GetEventMask
ChangeBackgroundSetSize
HandleDNDPosition
AddInput
SetBackgroundClass
HandleDNDEnter
RemoveInput
GetForeground GetY
HandleDNDLeave
HandleEvent
SetForegroundColorGetBorderWidth
HandleDNDFinished
HandleConfigureSetOptions
GetFrameElementClass
HandleButton
ChangeOptions SetFrameElementClass_Name
HandleDoubleClickLayout
Contains IsA
HandleCrossing MapSubwindowsGetFrameFromPoint

TGSpeedo
kNoglow
fDisplay2
kGreen
fAngle
kOrange
fValue
kRed
fPeakVal
fgIsA
fMeanVal
fImage
fAngleMin
fImage2
fAngleMax
fBase
fScaleMin
fTextFS
fScaleMax
fCounterFS
fThreshold[3]
fCounter
fThresholdColor[3]
fPicName
fThresholdActive
fLabel1
fPeakMark
fLabel2
fMeanMark
fDisplay1
Streamer
SetDisplayText
DoRedraw
SetLabelText
DrawNeedle
SetMinMaxScale
DrawText
SetThresholds
Translate
SetThresholdColors
TGSpeedo
EnableThreshold
TGSpeedo
DisableThreshold
@~TGSpeedo
EnablePeakMark
GetDefaultSize
DisablePeakMark
HandleButton
EnableMeanMark
GetPicture
DisableMeanMark
GetImage
ResetPeakVal
GetPeakVal
SetMeanValue
GetScaleMin
OdoClicked
GetScaleMax
LedClicked
IsThresholdActiveClass
Build
Class_Name
Glow
IsA
StepScale
ShowMembers
SetScaleValue
StreamerNVirtual
SetScaleValue
SetOdoValue

TGWidget
fWidgetId
fCommand
fWidgetFlags
fgIsA
fMsgWindow
Streamer
HasFocus
TGWidget
WantFocus
operator=
Associate
SetFlags
SetCommand
ClearFlags
GetCommand
TGWidget
Class
TGWidget
Class_Name
@~TGWidget
IsA
WidgetId
IsEnabled

TQObject
fgAllSignalsBlocked
fListOfSignals
fSignalsBlocked
fgIsA
fListOfConnections
Streamer
AreSignalsBlocked
Connected
GetSender
BlockSignals
Emit
Destroyed
GetSenderClass
CollectClassSignals
ChangedBy
ConnectToClassEmitVA
Emit
Message
ConnectToClassEmit
Emit
Connect
CheckConnectArgEmit
Emit
Connect
CompressName
Emit
Connect
Disconnect
TQObject
Emit
Disconnect
Disconnect
operator=
Emit
HighPriority
AreAllSignalsBlocked
TQObject
Emit
LowPriority
BlockAllSignals
@~TQObject
Emit
HasConnection
Class
GetListOfClassSignals
NumberOfSignals
Class_Name
GetListOfSignals
Emit
NumberOfConnections