

TGObject
fgIsA
fld
fClient
Streamer
operator=
TGObject
TGObject
@~TGObject
GetId
GetClient
Hash
IsEqual
SaveAs
Class
Class_Name
IsA

TGWindow
fgCounter
kEditDisableBtnEna
kEditEnable
kEditDisableKeyEna
kEditDisable
fgIsA
kEditDisableEventParent
kEditDisableGrab
fNeedRedraw
kEditDisableLayoutName
kEditDisableResize
kEditDisabled
kEditDisableHeight
kEditDisableWidth
Streamer
HandleEvent
TGWindow
HandleTimer
TGWindow
HandleIdleEvent
operator=
Move
DoRedraw
Resize
TGWindow
MoveResize
TGWindow
IsMapped
@~TGWindow
IsEditable
GetParent
GetEditDisabled
GetMainFrame
SetEditDisabled
MapWindow
SetEditable
MapSubwindows
MustCleanup
MapRaised
Print
UnmapWindow
SetWindowName
DestroyWindow
GetName
DestroySubwindow
SetName
RaiseWindow
SetMapSubwindows
LowerWindow
IsMapSubwindows
IconifyWindow
GetCounter
ReparentWindow
Class
RequestFocus
Class_Name
SetBackgroundClass
SetBackgroundPixmap
HandleExpose

TGFrame
kDeleteWindowClass
fgInit
fgBckgndGC
fgDefaultFrameButtonsClick
fgDefaultSelectedButtons
fgWhitePixel
fgDbx
fgBlackPixel
fgDby
fgBlackGC
fgDbw
fgWhiteGC
fgUserColor
fgHighlightGC
fgIsA
fBorderWidth
Streamer
HandleMotion
ReparentWindow
SetX
GetLastClick
HandleKey
MapWindow
SetY
GetSender
HandleFocusChange
MapRaised
SetWidth
Draw3dRectangle
HandleClientMessage
MapWindow
SetHeight
DoRedraw
HandleSelection
DrawBorder
SetMinWidth
GetResourcePool
HandleSelectionRequestCopy
SetMinHeight
GetOptionString
HandleSelectionClear
SetMaxWidth
StartGuiBuilding
HandleColorMapChange
SetMaxHeight
TGFrame
HandleDragEnterIsComposite
SetSize
operator=
HandleDragLeaveIsEditable
Print
GetDefaultFrameButtonsMotion
SetEditable
SaveUserColor
GetDefaultSelectedButtonsDrop
SetLayoutBroker
SavePrimitive
GetWhitePixel
ProcessedConfigGetLayoutBroken
Delete
GetBlackPixel
ProcessedEvent
SetCleanup
DrawClone
GetBlackGC
SendMessage
SetDragType
DrawClass
GetWhiteGC
ProcessMessage
SetDropType
Dump
GetHilightGC
GetDefaultSize
GetDragType
Inspect
GetShadowGC
Move
GetDropType
SetDrawOption
GetBckgndGC
Resize
GetWidth
SetDNDSource
TGFrame
Resize
GetHeight
SetDNDTarget
TGFrame
MoveResize
GetMinWidth
IsDNDSource
@~TGFrame
GetDefaultWidth
GetMinHeight
IsDNDTarget
DeleteWindow
GetDefaultHeight
GetMaxWidth
GetDNDData
ReallyDelete
GetBackground
GetMaxHeight
HandleDNDDrop
GetEventMask
ChangeBackground
GetSize
HandleDNDPosition
AddInput
SetBackgroundClass
Click
HandleDNDEnter
RemoveInput
GetForeground
GetY
HandleDNDLeave
HandleEvent
SetForegroundClass
GetBorderWidth
HandleDNDFinished
HandleConfigure
GetOptions
GetFrameElement
Class
HandleButton
ChangeOptions
SetFrameElement
Class_Name
HandleDoubleClick
Layout
Contains
IsA
HandleCrossing
MapSubwindows
GetFrameFromPoint

TGScrollbar
fgBckgndPixmap
fSliderRange
fgScrollbarWidth
fSmallInc
fgIsA
fHead
fX0
fTail
fY0
fSlider
fXp
fHeadPic
fYp
fTailPic
fDragging
fRepeat
fGrabPointer
fSubw
fRange
fAccelerated
fPsize
fBgndColor
fPos
fHighColor
fSliderSize

Streamer
Resize
TGScrollbar
MoveResize
operator=
Resize
GetBckgndPixmap
ChangeBackground
GetScrollbarWidth
SetAccelerated
TGScrollbar
IsAccelerated
@~TGScrollbar
MapSubwindows
GrabPointer
GetHead
DrawBorder
GetTail
HandleButton
GetSlider
HandleCrossing
PositionChanged
HandleMotion
RangeChanged
HandleTimer
PageSizeChanged
Layout
GetSmallIncrement
SetDragging
SetSmallIncrement
SetRange
Class
SetPosition
Class_Name
GetPosition
IsA
GetPageSize
GetRange

TGWidget
fWidgetId
fCommand
fWidgetFlags
fgIsA
fMsgWindow
Streamer
HasFocus
TGWidget
WantFocus
operator=
Associate
SetFlags
SetCommand
ClearFlags
GetCommand
TGWidget
Class
TGWidget
Class_Name
@~TGWidget
IsA
WidgetId
IsEnabled

TQObject
fgAllSignalsBlocked
fListOfSignals
fgIsA
fListOfConnections
Streamer
AreSignalsBlocked
Connect
Disconnected
GetSender
BlockSignals
Emit
Destroyed
GetSenderClass
CollectClassSignals
Lists
ChangedBy
ConnectToClassEmitVA
Emit
Message
ConnectToClassEmit
Emit
Connect
CheckConnectArgument
Emit
Connect
CompressName
Emit
Connect
Disconnect
TQObject
Emit
Disconnect
Disconnect
operator=
Emit
HighPriority
AreAllSignalsBlocked
TQObject
Emit
LowPriority
BlockAllSignals
@~TQObject
Emit
HasConnection
Class
GetListOfClassSignals
Emits
NumberOfSignal
Class_Name
GetListOfSignals
Emit
NumberOfConnections