

TGObject
fgIsA
fld
fClient
Streamer
operator=
TGObject
TGObject
@~TGObject
GetId
GetClient
Hash
IsEqual
SaveAs
Class
Class_Name
IsA

TGWindow	
fgCounter	kEditDisableBtn
kEditEnable	kEditDisableKey
kEditDisable	fgIsA
kEditDisableEventParent	
kEditDisableGrabIfNeedRedraw	
kEditDisableLayoutName	
kEditDisableResize	kEditDisabled
kEditDisableHeight	
kEditDisableWidth	
Streamer	HandleEvent
TGWindow	HandleTimer
TGWindow	HandleIdleEvent
operator=	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
@~TGWindow	IsEditable
GetParent	GetEditDisabled
GetMainFrame	SetEditDisabled
MapWindow	SetEditable
MapSubwindows	MustCleanup
MapRaised	Print
UnmapWindow	SetWindowName
DestroyWindow	GetName
DestroySubwindow	GetName
RaiseWindow	SetMapSubwindow
LowerWindow	IsMapSubwindow
IconifyWindow	GetCounter
ReparentWindowClass	
RequestFocus	Class_Name
SetBackgroundClass	
SetBackgroundPixmap	
HandleExpose	

TGFrame			
kDeleteWindowClass	fgIsA	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBgLastClick		fWidth	fEventMask
fgDefaultSelectedClassButton		fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilightGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	MapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelectionRequestCopy		SetMinHeight
GetOptionString	HandleSelectionClear		SetMaxWidth
StartGuiBuilding	HandleColorMapChange		SetMaxHeight
TGFrame	HandleDragEnterIsComposite		SetSize
operator=	HandleDragLeaveIsEditable		Print
GetDefaultFrameBackgroundMotionSetEditable			SaveUserColor
GetDefaultSelectedClassButtonDropSetLayoutBroken			SavePrimitive
GetWhitePixel	ProcessedConfigGetLayoutBroken	Delete	
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilightGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackgroundClass	GetSize	HandleDNDPosition
AddInput	SetBackgroundClass	GetX	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundClass	GetBorderWidth	HandleDNDFinished
HandleConfigureGetOptions		GetFrameElementClass	
HandleButton	ChangeOptions	SetFrameElementClass_Name	
HandleDoubleClickLayout		Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGProgressBar	
kStandard	fPos
kFancy	fPosPix
kSolidFill	fBarWidth
kBlockFill	fFillType
kProgressBarStartWith	fBarWidth
kProgressBarTextWindow	fWidth
kBlockSize	fShowPos
kBlockSpace	fPercent
fgDefaultFont	fDrawBar
fgDefaultGC	fBarColorGC
fgIsA	fNormGC
fMin	fFontStruct
fMax	
Streamer	Increment
DoRedraw	SetBarType
GetDefaultFontSetFillType	
GetDefaultGC	Percent
TGProgressBar	ShowPos
@~TGProgressBar	Format
GetMin	SetMin
GetMax	SetMax
GetPosition	SetBarColor
GetFillType	SetBarColor
GetBarType	Reset
GetShowPos	SetForegroundColor
GetFormat	SavePrimitive
GetValueFormat	Class
UsePercent	Class_Name
GetBarColor	IsA
GetNormGC	ShowMembers
GetFontStruct	StreamerNVirtual
SetPosition	
SetRange	

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked	Can	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	CollectClassSignals	Lists	ChangedBy
ConnectToClassEmitVA		Emit	Message
ConnectToClassEmit		Emit	Connect
CheckConnectArgEmit		Emit	Connect
CompressName	Emit	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnection	Class
GetListOfClassSignals	Emits	NumberOfSignalClass_Name	
GetListOfSignals	Emit	NumberOfConnections	