

TGWindow	
fgCounter	kEditDisableBtn
kEditEnable	kEditDisableKey
kEditDisablefgIsA	
kEditDisableParent	
kEditDisableChildRedraw	
kEditDisableLayout	
kEditDisableMediaDisabled	
kEditDisableHeight	
kEditDisableWidth	
Streamer	HandleEvent
TGWindow	HandleTimer
TGWindow	HandleIdleEvent
operator=	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
@~TGWindow	Editable
GetParent	GetEditDisabled
GetMainFrame	GetEditDisabled
MapWindow	SetEditable
MapSubwindow	MustCleanup
MapRaised	Print
UnmapWindow	SetWindowName
DestroyWindow	GetName
DestroySubwindow	GetName
RaiseWindow	SetMapSubwindow
LowerWindow	MapSubwindow
IconifyWindow	GetCounter
ReparentWindow	Class
RequestFocus	Class_Name
SetBackgroundfzColor	
SetBackgroundPixmap	
HandleExpose	

TGFrame			
kDeleteWindow	fgDefaultGCFX	fOptions	
fgInit	fgBckgndGCfY	fBackground	
fgDefaultFrameBackgroundWidth		fEventMask	
fgDefaultSelectedBackgroundHeight		fDNDState	
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHighlightGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocus	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	Window	SetHeight
DoRedraw	HandleSelect	DrawBorder	SetMinWidth
GetResource	HandleSelect	DrawOps	SetMinHeight
GetOptionString	HandleSelect	AutoSize	SetMaxWidth
StartGuiBuild	HandleColor	IsAChange	SetMaxHeight
TGFrame	HandleDragList	Composite	SetSize
operator=	HandleDragList	Editable	Print
GetDefaultFrameBackgroundfEditable		SaveUserColor	
GetDefaultSelectedBackgroundLayoutBroken		SavePrimitive	
GetWhitePixelProcessedConfigure		Break	Delete
GetBlackPixelProcessedEventCleanup		DrawClone	
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHighlightGC	GetDefaultSize	SetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	DNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventManager	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundfzColor		HandleDNDEnter
RemoveInput	GetForeground	SetY	HandleDNDLeave
HandleEvent	SetForegroundfzColor	fBorderWidth	HandleDNDFinished
HandleConfigureOptions		GetFrameElement	
HandleButtonChangeOptions		SetFrameElement	
HandleDoubleClick	IsA	Contains	IsA
HandleCrossMapSubwindow		GetFrameFromPoint	

TGCompositeFrame	
fgDefaultHint	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindow
fList	
Streamer	AddFrame
TGCompositeFrame	RemoveAll
operator=	RemoveFrame
TGCompositeFrame	Frame
TGCompositeFrame	Frame
@~TGCompositeFrame	GetFrame
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsTranged
GetDefaultSize	Arranged
GetFrameFromComposite	
TranslateCoordinates	Editable
MapSubwindow	SetEditable
Layout	SetLayoutManager
HandleButtons	LayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossMapCleanup	
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocus	SetMapSubwindow
HandleSelect	IsMapSubwindow
HandleDragEvent	
HandleDragChangeSubframesBackground	
HandleDragMainPrimitive	
HandleDragDropPrimitiveSubframes	
ChangeOptions	Class
ProcessMessages	Class_Name
GetLayoutManager	
SetLayoutManager	
FindFrameElement	

TGPack	
fgIsA	fDragOverflow
fVertical	fWeightSum
fUseSplitters	fNVisible
fSplitterLen	
Streamer	RemoveFrame
TGPack	ShowFrame
operator=	ShowFrame
GetFrameLength	Resize
GetLength	MapSubwindows
GetAvailableMap	Resize
SetFrameLength	Layout
SetFramePosition	Dump
FindFrames	EqualizeFrames
CheckSplitter	WasAlreadySplitterStart
ResizeExisting	HandleSplitterResize
RefitFramesToPack	
AddFrameIntoVertical	
RemoveFrameFromSplitters	
TGPack	SetUseSplitters
TGPack	Class
@~TGPack	Class_Name
AddFrameWithWeight	
AddFrame	
DeleteFrame	

TQObject		
fgAllSignalsBlocked	fgIsA	fListOfConnections
Streamer	AreSignalsBlocked	Disconnected
GetSender	BlockSignals	Emit
GetSenderClass	NotClass	SignalLists
ConnectToClass	IsA	Emit
ConnectToClass	IsA	Emit
CheckConnections	Args	Emit
CompressName	Wait	Connect
TQObject	Emit	Disconnect
operator=	Emit	HighPriority
TQObject	Emit	LowPriority
@~TQObject	Emit	HasConnections
GetListOfClassSignals		NumberOfClass
GetListOfSignals		NumberOfConnections