

TGWindow	
fgCounter	kEditDisableBtnEnabled
kEditEnable	kEditDisableKeyEnabled
kEditDisable	fgIsA
kEditDisableEventParent	
kEditDisableGrabIfNeededRedraw	
kEditDisableLayoutName	
kEditDisableResize	kEditDisabled
kEditDisableHeight	
kEditDisableWidth	
Streamer	HandleEvent
TGWindow	HandleTimer
TGWindow	HandleIdleEvent
operator=	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
@~TGWindow	IsEditable
GetParent	GetEditDisabled
GetMainFrame	SetEditDisabled
MapWindow	SetEditable
MapSubwindows	MustCleanup
MapRaised	Print
UnmapWindow	SetWindowName
DestroyWindow	GetName
DestroySubwindows	SetName
RaiseWindow	SetMapSubwindows
LowerWindow	IsMapSubwindows
IconifyWindow	GetCounter
ReparentWindow	Class
RequestFocus	Class_Name
SetBackgroundColor	Class
SetBackgroundPixmap	
HandleExpose	

TGFrame			
kDeleteWindowCaption	fgShadowGC	fx	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBackgroundClick		fWidth	fEventMask
fgDefaultSelectedBackgroundButton		fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilightGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	MapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelectionRequest	DrawCopy	SetMinHeight
GetOptionString	HandleSelectionChange	Activate	SetMaxWidth
StartGuiBuilding	HandleColormapChange	Activate	SetMaxHeight
TGFrame	HandleDragEnter	IsComposite	SetSize
operator=	HandleDragLeave	IsEditable	Print
GetDefaultFrameBackgroundMotion	SetEditable		SaveUserColor
GetDefaultSelectedBackgroundDrop	SetLayoutBroken		SavePrimitive
GetWhitePixel	ProcessedConfig	SetLayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilightGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPos
AddInput	SetBackgroundColor	GetX	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundColor	GetBorderWidth	HandleDNDFinis
HandleConfigureNotify	Options	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGIcon
fgIsA
fPic
fimage
fPath
Streamer
DoRedraw
TGIcon
operator=
TGIcon
TGIcon
@~TGIcon
Reset
GetPicture
GetImage
SetPicture
SetImage
SetImagePath
Resize
Resize
MoveResize
ChangeBackgroundColor
GetDefaultSize
SavePrimitive
Class
Class_Name
IsA

TGMdiTitleIcon
fgIsA
fMsgWindow
fPopup
Streamer
DoRedraw
TGMdiTitleIcon
@~TGMdiTitleIcon
HandleDoubleClick
HandleButton
GetPopup
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual

TQObject			
fgAllSignalsBlocked	fgIsA	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked	Emit	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	CollectClassSignals	Emit	ChangedBy
ConnectToClass	EmitVA	Emit	Message
ConnectToClass	Emit	Emit	Connect
CheckConnectArgs	Emit	Emit	Connect
CompressName	Emit	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnection	Class
GetListOfClassSignals	Class	NumberOfSignals	Class_Name
GetListOfSignals	Emit	NumberOfConnections	Class