

TGFrame			
kDeleteWindowClass	fgShadowGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBackground	fgLastClick	fWidth	fEventMask
fgDefaultSelectedBackground	fgLastButton	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilighGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	MapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelection	DrawCopy	SetMinHeight
GetOptionString	HandleSelection	Activate	SetMaxWidth
StartGuiBuilding	HandleColorMapChange	SetSize	SetMaxHeight
TGFrame	HandleDragEnter	IsComposite	SetSize
operator=	HandleDragLeave	IsEditable	Print
GetDefaultFrameBackground	HandleMotion	SetEditable	SaveUserColor
GetDefaultSelectedBackground	fgBackground	fgLayoutBroker	SavePrimitive
GetWhitePixel	ProcessedConfigure	fgLayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilighGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOptions
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundClass	fgX	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundClass	GetBorderWidth	HandleDNDFinished
HandleConfigure	GetOptions	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGCompositeFrame	
fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindows
fList	
Streamer	AddFrame
TGCompositeFrame	RemoveAll
operator=	RemoveFrame
TGCompositeFrame	ShowFrame
TGCompositeFrame	HideFrame
@~TGCompositeFrame	Delete
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPoint	IsComposite
TranslateCoordinates	IsEditable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocusChange	fgMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnter	Print
HandleDragLeave	ChangeSubframesBy
HandleDragMotion	SavePrimitive
HandleDragDrop	SavePrimitiveSubframes
ChangeOptions	Class
ProcessMessage	Class_Name
GetLayoutManager	fgIsA
SetLayoutManager	
FindFrameElement	

TGComboBox	
fgIsA	fBpic
fSelEntry	fLhs
fTextEntry	fLhb
fDDButton	fLhdd
fComboFrame	
fListBox	
Streamer	Layout
TGComboBox	IsTextInputEnabled
operator=	EnableTextInput
Init	RemoveEntries
TGComboBox	GetNumberOfEntries
TGComboBox	GetListBox
@~TGComboBox	GetTextEntry
DrawBorder	FindEntry
GetDefaultSize	Select
HandleButton	GetSelected
HandleDoubleClick	GetSelectedEntry
HandleMotion	SetTopEntry
HandleSelection	SetEnabled
HandleSelection	IsEditable
ProcessMessage	SortByName
AddEntry	Selected
AddEntry	Selected
AddEntry	Selected
InsertEntry	ReturnPressed
InsertEntry	SavePrimitive
InsertEntry	Class
NewEntry	Class_Name
RemoveEntry	IsA
RemoveAll	

TGWidget	
fWidgetId	fCommand
fWidgetFlags	fgIsA
fMsgWindow	
Streamer	HasFocus
TGWidget	WantFocus
operator=	Associate
SetFlags	SetCommand
ClearFlags	GetCommand
TGWidget	Class
TGWidget	Class_Name
@~TGWidget	IsA
WidgetId	
IsEnabled	

TGLineStyleComboBox	
fgIsA	
Streamer	
TGLineStyleComboBox	
SavePrimitive	
Class	
Class_Name	
IsA	
ShowMembers	
StreamerNVirtual	
TGLineStyleComboBox	
operator=	
operator=	

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked	Emit	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	CollectClassSignals	fgHints	ChangedBy
ConnectToClass	EmitVA	Emit	Message
ConnectToClass	Emit	Emit	Connect
CheckConnectArgument	Emit	Emit	Connect
CompressName	Emit	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnection	Class
GetListOfClassSignals	fgHints	NumberOfSignal	Class_Name
GetListOfSignals	Emit	NumberOfConnections	