

TGObject
fgIsA
fId
fClient
Streamer
operator=
TGObject
TGObject
@~TGObject
GetId
GetClient
Hash
IsEqual
SaveAs
Class
Class_Name
IsA

TGWindow	
fgCounter	kEditDisableBtn
kEditEnable	kEditDisableKey
kEditDisable	fgIsA
kEditDisableEventParent	
kEditDisableGrab	fNeedRedraw
kEditDisableLayoutName	
kEditDisableResize	fEditDisabled
kEditDisableHeight	
kEditDisableWidth	
Streamer	HandleEvent
TGWindow	HandleTimer
TGWindow	HandleIdleEvent
operator=	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
@~TGWindow	IsEditable
GetParent	GetEditDisabled
GetMainFrame	SetEditDisabled
MapWindow	SetEditable
MapSubwindows	MustCleanup
MapRaised	Print
UnmapWindow	SetWindowName
DestroyWindow	GetName
DestroySubwindow	GetName
RaiseWindow	SetMapSubwindow
LowerWindow	IsMapSubwindow
IconifyWindow	GetCounter
ReparentWindowClass	
RequestFocus	Class_Name
SetBackgroundClass	
SetBackgroundPixmap	
HandleExpose	

TGFrame			
kDeleteWindowClass	fgIsA	fOptions	
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBgClass	fgLastClick	fWidth	fEventMask
fgDefaultSelectedClass	fgLastButton	fHeight	fNDState
fgWhitePixel	fgDbx	fMinWidth	fE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilighGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	MapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelectionRequest	Copy	SetMinHeight
GetOptionString	HandleSelectionClear		SetMaxWidth
StartGuiBuilding	HandleColorMapChange	SetY	SetMaxHeight
TGFrame	HandleDragEnterIsComposite		SetSize
operator=	HandleDragLeaveIsEditable		Print
GetDefaultFrameBackgroundClass	SetEditable		SaveUserColor
GetDefaultSelectedClass	HandleDragDrop	SetLayoutBroken	SavePrimitive
GetWhitePixel	ProcessedConfig	SetLayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilighGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSources
TGFrame	Resize	GetHeight	SetDNDDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSources
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDResources
GetEventMask	ChangeBackground	GetSize	HandleDNDDPosition
AddInput	SetBackgroundClass	GetX	HandleDNDDEnter
RemoveInput	GetForeground	GetY	HandleDNDDLeave
HandleEvent	SetForegroundClass	GetBorderWidth	HandleDNDDFinish
HandleConfigure	GetOptions	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGLWidget	
fgIsA	fFromInit
fGLContext	fValidContexts
fInnerData	fEventHandler
fWindowIndex	
fGLFormat	
Streamer	HandleConfigureNotify
CreateDummy	HandleKey
Create	HandleMotion
Create	HandleFocusChange
@~TGLWidget	HandleCrossing
InitGL	DoRedraw
PaintGL	TGLWidget
MakeCurrent	operator=
ClearCurrent	TGLWidget
SwapBuffers	CreateWindow
GetContext	AddContext
GetPixelFormat	RemoveContext
SetFormat	GetInnerData
ExtractViewport	Class
GetEventHandlerClass_Name	
SetEventHandlersIsA	
HandleButton	
HandleDoubleClick	

TGLPaintDevice	
fgIsA	
Streamer	RemoveContext
@~TGLPaintDevice	Class
MakeCurrent	Class_Name
SwapBuffers	IsA
GetPixelFormat	ShowMembers
GetContext	StreamerNVirtual
ExtractViewport	operator=
AddContext	

TQObject			
fgAllSignalsBlocked	fListofSignals	fSignalsBlocked	
fgIsA	fListofConnections		
Streamer	AreSignalsBlocked	Can	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	CollectClassSignals	Lists	ChangedBy
ConnectToClass	EmitVA	Emit	Message
ConnectToClass	Emit	Emit	Connect
CheckConnectArgs	Emit	Emit	Connect
CompressName	Emit	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnection	Class
GetListOfClassSignals	Emits	NumberOfSignal	Class_Name
GetListofSignals	Emit	NumberOfConnections	

Disconnected
Destroyed
ChangedBy
Message
Connect
Connect
Disconnect
Disconnect
AreAllSignalsBlocked
BlockAllSignals
Class
Class_Name
Connections