

TGFrame			
kDeleteWindow	fgDefaultWGCfX	fOptions	
fgInit	fgBgkndGCfY	fBackground	
fgDefaultFrameBgkndGCfX	fgBgkndGCfY	fEventMask	
fgDefaultSelectedBgkndGCfX	fgBgkndGCfY	fDNDState	
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilighGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocus	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	WindowSetHeight	
DoRedraw	HandleSelectDrawBorder	SetMinWidth	
GetResourceHandle	SelectDrawOption	SetMinHeight	
GetOptionString	HandleSelectPortData	SetMaxWidth	
StartGuiBuild	HandleColorIsChange	SetMaxHeight	
TGFrame	HandleDragList	Composite	SetSize
operator=	HandleDragListEditable	Print	
GetDefaultFrameBackground	Editable	SaveUserColor	
GetDefaultSelectedBackground	LayoutBroken	ArePrimitive	
GetWhitePixel	ProcessedConfigure	IBro	Delete
GetBlackPixel	ProcessedEvent	Cleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilighGC	GetDefaultSize	SetDragType	Inspect
GetShadowG	Move	GetDropType	SetDrawOption
GetBckgndG	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	DNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosi
AddInput	SetBackground	GetColor	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForeground	GetBorderWidth	HandleDNDFinished
HandleConfigureOptions	GetFrameElement		
HandleButtonChangeOptions	SetFrameElement		
HandleDoubleClick	IsA		
HandleCrossMap	Subwindow	GetFrameFromPoint	

TGCompositeFrame	
fgDefaultHint	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	MapSubwindow
fList	
Streamer	AddFrame
TGCompositeFrame	RemoveAll
operator=	RemoveFrame
TGCompositeFrame	Frame
TGCompositeFrame	Frame
@~TGCompositeFrame	SetFrame
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsTranged
GetDefaultSize	Arranged
GetFrameFromComposite	
TranslateCoordinates	Editable
MapSubwindow	SetEditable
Layout	SetLayoutBroken
HandleButtons	LayoutBroken
HandleDoubleClick	EditDisabled
HandleCrossMap	Cleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocus	SetMapSubwind
HandleSelect	IsMapSubwindow
HandleDrag	Print
HandleDragLeave	ChangeSubFrame
HandleDragMap	ArePrimitive
HandleDragDrop	ArePrimitiveSub
ChangeOptions	Class
ProcessMessage	Class_Name
GetLayoutManager	
SetLayoutManager	
FindFrameElement	

TGedFrame	
fInit	
fGedEditor	
fModelClass	
fAvoidSignal	
fExtraTabs	
fPriority	
fgIsA	
TGedFrame	
operator=	
MakeTitle	
TGedFrame	
@~TGedFrame	
Update	
GetDrawOption	
GetModelClass	
GetPriority	
GetExtraTabs	
GetGedEditor	
AddExtraTab	
CreateEditorTabs	
Refresh	
SetDrawOption	
AcceptModel	
SetModelClass	
SetModel	
SetGedEditor	
ActivateBaseClass	
Class	
Class_Name	
IsA	
ShowMembers	

TGLViewerEditor			
fgIsA	fCaptureCenter	fCamOverlayOn	
fGuidesFrame	DrawCameraClip	Set	
fClipFrame	fCameraCenter	fRotateSceneOn	
fStereoFrame	fCameraCenter	fSceneRotDt	
fLightSet	fCameraCenter	fSceneRotDt	
fClearColor	fCaptureAnn	fRotWPhi	
fgIgnoreSizes	OnlyType	fARotATheta	
fResetCamera	AsOnQuater	fRotWTheta	
fUpdateScene	AXesNone	fARotADolly	
fCameraHome	AXesEdge	fARotWDolly	
fMaxSceneDraw	fAxisHq	fASavImageGUIBaseName	
fMaxSceneDraw	fAxisDep	fASavImageGUIOutMode	
fPointSizeScale	fRefContainer	StereoZeroParallax	
fLineWidthScale	fReferenceOf	StereoEyeOffsetFac	
fPointSmooth	fReferencePos	StereoFrustumAsymFac	
fLineSmooth	fReferencePos	Viewer	
fWFLineWidth	fReferencePos	InPad	
fOLLineWidth	fCamContainer		
fCameraCenter	fCentMode		
Streamer	DolgnoreSizes	OnlyMode	operator
ConnectSignal	BlockCam	DoSOnUpStart	
TGLViewerEditor	UpdateScene	DoRotatorStop	
operator=	DoCameraHome	DoASavImageGUIBaseName	
CreateStyleTab	UpdateMaxDraw	DoASavImageGUIOutMode	
CreateGuidesTab	UpdatePoint	DoASavImageStart	
CreateClippingTab	fCameraCenter	DoASavImageStop	
CreateExtrasTab	fCaptureCenter	UpdateStereo	
UpdateReference	DoReference	DetachFromPad	
TGLViewerEditor	DrawCameraClip	DoCameraClip	
@~TGLViewerEditor	UpdateCamera	DoCenter	
ViewerRedraw	UpdateViewer	Class_Name	
SetModel	UpdateViewer	Reference	
SetGuides	DoCameraOverlay		
DoClearColor	SetRotatorMode		

TQObject			
fgAllSignalsBlocked	fListOfSignals	SignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked	Emit	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	NotClassSignal	Lists	ChangedBy
ConnectToClass	IsA	Emit	Message
ConnectToClass	IsA	Emit	Connect
CheckConnections	IsA	Emit	Connect
CompressName	IsA	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnections	Class
GetListOfClass	IsA	NumberOfClasses	Class_Name
GetListOfClass	IsA	NumberOfConnections	