

TVirtualGLPainter
fglsA
Streamer @~TVirtualGLPainter Paint Pan PlotSelected GetPlotInfo Class Class_Name IsA ShowMembers StreamerNVirtual operator=

TGLPlotPainter
fPadColor fPhysicalShapeColor fPadPhi fPadTheta fHist fXAxis fYAxis fZAxis fCoord fCamera fSelection fUpdateSelection fSelectionPass fSelectedPart fMousePosition fXOZSectionPos fYOZSectionPos fXOYSectionPos fBackBox fBoxCut fZLevels fHighColor kHighColorSelectionBase kTrueColorSelectionBase fSelectionBase fDrawPalette fDrawAxes kXAxis kYAxis kZAxis fglsA
Streamer TGLPlotPainter TGLPlotPainter TGLPlotPainter RefBackBox SetPhysicalShapeColor InitGL DeInitGL DrawPlot Paint PlotSelected InitGeometry StartPan AddOption ProcessEvent SetPadColor SetFrameColor InvalidateSelection CutAxisSelected SetDrawFrontBox SetDrawBackBox SetDrawAxes GetDrawAxes GetPadColor MoveSection DrawSections DrawSectionXOZ DrawSectionYOZ DrawSectionXOY DrawPaletteAxis ClearBuffers PrintPlot SaveModelviewMatrix SaveProjectionMatrix RestoreModelviewMatrix RestoreProjectionMatrix Class Class_Name IsA ShowMembers StreamerNVirtual TGLPlotPainter TGLPlotPainter operator=

TGLTF3Painter
kDefault kMaple0 kMaple1 kMaple2 fStyle fMesh FF3 fXOZSlice fYOZSlice fXOYSlice fglsA
Streamer TGLTF3Painter GetPlotInfo InitGeometry StartPan Pan AddOption ProcessEvent InitGL DeInitGL DrawPlot DrawToSelectionBuffer DrawDefaultPlot DrawMaplePlot SetSurfaceColor HasSections DrawSectionXOZ DrawSectionYOZ DrawSectionXOY Class Class_Name IsA ShowMembers StreamerNVirtual TGLTF3Painter TGLTF3Painter operator=