

| TObject         |                           |                 |
|-----------------|---------------------------|-----------------|
| fgDtorOnly      | kCannotPickSingleKey      |                 |
| fgObjectStack   | kNoContextMenuWrite       |                 |
| kCanDelete      | kInvalidObjectWriteDelete |                 |
| kMustCleanUp    | kOnHeap                   | fgIsA           |
| kObjInCanvas    | kNotDeleted               | kUniqueID       |
| kIsReference    | kZombie                   | fBits           |
| kHasUUID        | kBitMask                  |                 |
| Streamer        | GetOption                 | operator new    |
| MakeZombie      | GetObjectInfo             | operator new@   |
| DoError         | GetTitle                  | operator delete |
| TObject         | HandleTime                | operator delete |
| TObject         | Hash                      | operator delete |
| operator=       | InheritsFrom              | operator delete |
| @~TObject       | InheritsFrom              | SetBit          |
| AppendPad       | Inspect                   | SetBit          |
| Browse          | IsFolder                  | ResetBit        |
| ClassName       | IsEqual                   | TestBit         |
| Clear           | IsSortable                | TestBits        |
| Clone           | IsOnHeap                  | InvertBit       |
| Compare         | IsZombie                  | Info            |
| Copy            | Notify                    | Warning         |
| Delete          | Is                        | Error           |
| DistancetoPoint | Paint                     | SysError        |
| Draw            | Pop                       | Fatal           |
| DrawClass       | Print                     | AbstractMethod  |
| DrawClone       | Read                      | MayNotUse       |
| Dump            | RecursiveRemove           |                 |
| Execute         | SaveAs                    | GetDtorOnly     |
| Execute         | SavePrimitive             | SetDtorOnly     |
| ExecuteEvent    | SetDrawOptions            | GetObjectStat   |
| FindObject      | SetUniqueID               | SetObjectStat   |
| FindObject      | UseCurrentStyles          |                 |
| GetDrawOptions  | Write                     | Class_Name      |
| GetUniqueID     | Write                     | IsA             |
| GetName         | operator new              |                 |
| GetIconName     | operator new@             | [@]             |

| TVirtualViewer3D         |  |  |
|--------------------------|--|--|
| fgIsA                    |  |  |
| Streamer                 |  |  |
| @~TVirtualViewer3D       |  |  |
| PreferLocalFrame         |  |  |
| CanLoopOnPrimitive       |  |  |
| PadPaint                 |  |  |
| ObjectPaint              |  |  |
| BeginScene               |  |  |
| BuildingScene            |  |  |
| EndScene                 |  |  |
| AddObject                |  |  |
| AddObject                |  |  |
| OpenComposite            |  |  |
| CloseComposite           |  |  |
| AddCompositeChild        |  |  |
| SelectObject             |  |  |
| DrawViewer               |  |  |
| PrintObjects             |  |  |
| ResetCameras             |  |  |
| ResetCamerasAt           |  |  |
| Viewer3D                 |  |  |
| Class                    |  |  |
| Class_Name               |  |  |
| IsA                      |  |  |
| ShowMembers              |  |  |
| StreamerNVirtualViewer3D |  |  |
| operator=                |  |  |

| TGLViewer                 |                        |                       |                         |                  |
|---------------------------|------------------------|-----------------------|-------------------------|------------------|
| kCameraPerspProj          | kCameraOrthoProj       | kAutoRotate           | fPushAction             | fCameraOverlay   |
| kCameraPerspDraw          | kCameraOrthoDraw       | fStereo               | fDragAction             | fSmartRefresh    |
| kCameraPerspDrawMultColor | kStereoQuadRef         | fDrawTime             | fDebugMode              |                  |
| kCameraOrthoProjXOZ       | fDefaultStereoZoom     | fMinStereoDrawTime    | fQ                      |                  |
| kCameraOrthoProjXOZ       | fStereoEyeOffset       | fSceneDir             | fNotInFogNear           |                  |
| kCameraOrthoProjXOZ       | fStereoFrustumApert    | fFader                |                         |                  |
| kCameraOrthoProjXOZ       | fOrthoXOZMerlightSet   | fDarkColorSet         | fLWidg                  |                  |
| kCameraOrthoProjXOZ       | fActiveClipSet         | fXOZLightColorSet     | fGLDevice               |                  |
| kCameraOrthoProjXOZ       | fActiveCameraSize      | fZPointScale          | fGLctxId                |                  |
| kOnRequestPerspective     | fStereoXOZLineScale    | fIgnoreSizesOn        |                         |                  |
| kOnKeyModOrthoXOZ         | fStereoRec             | fSmoothPoint          | fResetCameras           |                  |
| kPushStd                  | fOrthoXOZCreatedPS     | fOpenGLLineR          | fResetCameras           |                  |
| kPushAnnoOrthoXOZ         | fCurrentOVL            | fAxesType             |                         |                  |
| kDragNone                 | fOrthoXOZCurrentHandle | fReferenceOn          |                         |                  |
| kDragCameraOrthoXOZ       | fCameraEditor          | fReferencePos         |                         |                  |
| kDragCameraOrthoXOZ       | fShapeWrap             | fDrawCameraCenter     |                         |                  |
| Streamer                  | GetGLWidg              | CurrentCamBander      | SetResetCam             |                  |
| TGLViewer                 | CreateGLWidg           | RefCamera             | PostRenderPostSceneBuil |                  |
| operator=                 | DestroyGLWidg          | SetCurrentCam         | Activated               |                  |
| InitSecondaryObjects      | SetOrthoCam            | fDrawMon              | fMouseIdle              |                  |
| SetupClipObj              | fSmartRefresh          | fPerspect             | fDrawSter               | fMouseOver       |
| InitGL                    | SetSmartRefresh        | InitializeDrawOptions | fMouseOver              |                  |
| PreDraw                   | RefDarkColorSet        | fGuideState           | fDrawDebug              | fMouseOver       |
| PostDraw                  | RefLightColorSet       | fGuideState           | fRequestSel             | fMouseOver       |
| FadeView                  | ColorSet               | SetDrawCam            | fDrawSel                | UnMouseOver      |
| MakeCurrent               | UseDarkColorSet        | SetDrawCam            | fRequestSel             | ClickKeySelect   |
| SwapBuffer                | UseLightColorSet       | SetCameraDe           | SecondarySelect         |                  |
| SetViewportSwitchColor    | fBackAnnotat           | ApplySelectRe         | fClicked                |                  |
| SetViewportUseDefault     | ObjCamera              | OverLastOVL           | fClicked                |                  |
| SetupCamera               | UsingDefaultColorSet   | fDrawPlay             | fSelectableClicked      |                  |
| TGLViewer                 | IsColorSet             | fAutoRotate           | fSavePicture            | GetEventHandl    |
| TGLViewer                 | SetClearColor          | fAutoRotate           | fSavePicture            | SetEventHandl    |
| @~TGLViewer               | GetDefaultColorSet     | fStereo               | fSavePicture            | GetGLEditor      |
| CanLoopOnPrimitive        | fFastOrthoStereoZoom   | fPicture              | fColor                  |                  |
| PadPaint                  | IsUsingDefaultColorSet | fPicture              | fPicture                | WithUnionChan    |
| DistancetoPrimitive       | fViewport              | GetStereoFr           | fAutoPick               | fBrightlyDragFix |
| ExecuteEvent              | fViewportDiag          | fStereo               | fSavePicture            | fBeMeshPadEdi    |
| PreferLocalFrame          | GetPointScale          | SetStereoZoom         | fPictureLine            | fStereoOverla    |
| BeginScene                | GetLineScale           | SetStereoEye          | fPicture                | fStereoRec       |
| BuildingScene             | GetPointScale          | SetStereoFr           | fPicture                | fStereoSelRec    |
| EndScene                  | SetLineScale           | SetPushAct            | fPicture                | fCurrentOVL      |
| AddObject                 | GetSmoothLine          | fDragAct              | fFader                  | ClearCurrentOVL  |
| AddObject                 | GetSmoothLine          | fSelected             | fFader                  | Class            |
| OpenComposite             | SetSmoothLine          | fMaxScene             | fDrawTime               | Class_Name       |
| CloseComposite            | SetSmoothLine          | fMaxScene             | fUpdateScene            | Class_Q          |
| AddCompositeChild         | SetLightSet            | SetMaxScene           | fDrawTime               | fOnUpdate        |
| PrintObjects              | GetClipSet             | SetMaxScene           | fDrawTime               | fOnUpdate        |
| ResetCameras              | GetClipAuto            | ReplacesDraw          | fResetCurrentCamera     |                  |
| ResetCameras              | SetClipAuto            | ReplacesDraw          | fResetCurrentCamera     | OnUpdate         |

| TGLSAViewer             |                      |  |
|-------------------------|----------------------|--|
| kGLHelpAbdg             | fgInitX              |  |
| kGLHelpViewg            | fgInitY              |  |
| kGLPerspYOG             | fgInitW              |  |
| kGLPerspXOG             | fgInitH              |  |
| kGLPerspXOG             | fgHelpText1          |  |
| kGLXOY                  | fgHelpText2          |  |
| kGLXOZ                  | fgIsA                |  |
| kGLZOY                  | fFrame               |  |
| kGLXnOY                 | fFormat              |  |
| kGLXnOZ                 | fFileMenu            |  |
| kGLZnOY                 | fFileSaveMenu        |  |
| kGLOrthoRd              | fCameraMenu          |  |
| kGLOrthoD               | fHelpMenu            |  |
| kGLSaveEP               | fLeftVerticalFrame   |  |
| kGLSavePDR              | fRightVerticalFrame  |  |
| kGLSavePND              | fDirName             |  |
| kGLSaveGIFT             | fpeldx               |  |
| kGLSaveAn               | fOffWrite            |  |
| kGLSaveJP               | fMenuBar             |  |
| kGLSaveASf              | fMenuBut             |  |
| kGLCloseVid             | fMenuMenuBar         |  |
| kGLQuitRO               | fMenuHidingTimer     |  |
| kGLEditObj              | fMenuHidingShowMenu  |  |
| kGLHideMerf             | fDeleteMenuBar       |  |
| fgMenuHidingTimeout     |                      |  |
| Streamer                | EnableMenuBarHiding  |  |
| ResetMenuH              | DisableMenuBarHiding |  |
| CreateMenuH             | MenuHidingTimeout    |  |
| CreateFrameH            | HandleMenuBarHiding  |  |
| TGLSAViewer             | ProcessFrameMessage  |  |
| operator=               | GetFrame             |  |
| TGLSAViewer             | GetLeftVerticalFrame |  |
| TGLSAViewer             | GetFormat            |  |
| @~TGLSAViewer           | ToggleEditObject     |  |
| CreateGLWidg            | ToggleOrthoRotate    |  |
| DestroyGLWidg           | ToggleOrthoDolly     |  |
| GetName                 | SetMenuHidingTimeout |  |
| SelectionChanges        |                      |  |
| Show                    | Class_Name           |  |
| Close                   | IsA                  |  |
| DeleteMenuBar           |                      |  |
| DisableCloseMenuEntries |                      |  |

| TGLViewerBase |        |             |                 |                     |
|---------------|--------|-------------|-----------------|---------------------|
| fgIsA         | fClip  | fWFLineW    | fChanged        | fOverallBoundingBox |
| fRnrCtx       | fLOD   | fOLLLineW   | fScenes         | fOverlay            |
| fCamera       | fStyle | fResetScene | fResetCamBander |                     |