

TGFrame			
kDeleteWindowClass	fgBgndGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBgndGC	fgLastClick	fWidth	fEventMask
fgDefaultSelectedClassButton	fgLastButton	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHighlightGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	UnmapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelection	DrawCopy	SetMinHeight
GetOptionString	HandleSelection	Activate	SetMaxWidth
StartGuiBuilding	HandleColorMapChange	SetSize	SetMaxHeight
TGFrame	HandleDragEnter	IsComposite	SetSize
operator=	HandleDragLeave	IsEditable	Print
GetDefaultFrameBackgroundMode	IsEditable	SaveUserColor	
GetDefaultSelectedBackground	IsComposite	SetLayoutBroker	SavePrimitive
GetWhitePixel	ProcessedConfigure	LayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilighGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOptions
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundClass	IsX	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundClass	GetBorderWidth	HandleDNDFinished
HandleConfigure	GetOptions	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGCompositeFrame	
fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindows
fList	
Streamer	AddFrame
TGCompositeFrame	RemoveAll
operator=	RemoveFrame
TGCompositeFrame	ShowFrame
TGCompositeFrame	HideFrame
@~TGCompositeFrame	GetState
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPoint	IsComposite
TranslateCoordinates	IsEditable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocusChange	GetMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnter	Print
HandleDragLeave	ChangeSubframesBy
HandleDragMotion	SavePrimitive
HandleDragDrop	SavePrimitiveSubframes
ChangeOptions	Class
ProcessMessage	Class_Name
GetLayoutManager	IsA
SetLayoutManager	
FindFrameElement	

TGMainFrame	
kDontCallClose	fWMX
fgIsA	fWMY
fDNDTypeList	fWMWidth
fBindList	fWMHeight
fWindowName	fWMMinWidth
fIconName	fWMMinHeight
fIconPixmap	fWMMaxWidth
fClassName	fWMMaxHeight
fResourceName	fWMWidthInc
fMWMValue	fWMHeightInc
fMWMFuncs	fWMInitState
fMWMInput	
Streamer	SetMWMHints
GetMWMvalueString	GetWMPosition
GetMWMfuncString	GetWMSize
GetMWMinpString	GetWMSizeHints
TGMainFrame	SetWMState
operator=	BindKey
TGMainFrame	RemoveBind
@~TGMainFrame	GetBindList
HandleKey	GetWindowName
HandleClientMessage	GetIconName
HandleSelection	GetIconPixmap
HandleSelection	GetClassHints
HandleButton	GetMWMHints
HandleMotion	GetWMPosition
SaveFrameAsCopy	GetWMSize
SendCloseMessage	GetWMSizeHints
CloseWindow	GetWMState
DontCallClose	SavePrimitive
SetWindowName	SaveSource
SetIconName	Class
SetIconPixmap	Class_Name
SetIconPixmap	IsA
SetClassHints	

TGLSAFrame
fgIsA
fViewer
Streamer
TGLSAFrame
operator=
TGLSAFrame
TGLSAFrame
@~TGLSAFrame
ProcessMessage
CloseWindow
Class
Class_Name
IsA

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked	Emit	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	CollectClassSignals	Exists	ChangedBy
ConnectToClass	EmitVA	Emit	Message
ConnectToClass	Emit	Emit	Connect
CheckConnectArgument	Emit	Emit	Connect
CompressName	Emit	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnection	Class
GetListOfClassSignals	fHints	NumberOfSignal	Class_Name
GetListOfSignals	Emit	NumberOfConnections	