

TVirtualGLPainter
fgIsA
Streamer @~TVirtualGLPainter Paint Pan PlotSelected GetPlotInfo Class Class_Name IsA ShowMembers StreamerNVirtual operator=

TGLPlotPainter	
fPadColor	fYOZSectionPos
fPhysicalShapeColor	fXOYSectionPos
fPadPhi	fBackBox
fPadTheta	fBoxCut
fHist	fZLevels
fXAxis	fHighColor
fYAxis	kHighColorSelectionBase
fZAxis	kTrueColorSelectionBase
fCoord	fSelectionBase
fCamera	fDrawPalette
fSelection	fDrawAxes
fUpdateSelection	kXAxis
fSelectionPass	kYAxis
fSelectedPart	kZAxis
fMousePosition	fgIsA
fXOZSectionPos	
Streamer	GetPadColor
TGLPlotPainter	MoveSection
TGLPlotPainter	DrawSections
TGLPlotPainter	DrawSectionXOZ
RefBackBox	DrawSectionYOZ
SetPhysicalShapeColor	DrawSectionXOY
InitGL	DrawPaletteAxis
DeInitGL	ClearBuffers
DrawPlot	PrintPlot
Paint	SaveModelviewMatrix
PlotSelected	SaveProjectionMatrix
InitGeometry	RestoreModelviewMatrix
StartPan	RestoreProjectionMatrix
AddOption	Class
ProcessEvent	Class_Name
SetPadColor	IsA
SetFrameColor	ShowMembers
InvalidateSelection	StreamerNVirtual
CutAxisSelected	TGLPlotPainter
SetDrawFrontBox	TGLPlotPainter
SetDrawBackBox	operator=
SetDrawAxes	
GetDrawAxes	