

TGLOverlayElement
kUser kViewer kAnnotation kAll kInvisible kDisabled kActive kAllVisible fRole fState fgIsA
Streamer TGLOverlayElement operator= ProjectionMatrixPushIdentity TGLOverlayElement @~TGLOverlayElement MouseEnter MouseStillInside Handle MouseLeave Render GetRole SetRole GetState SetState SetBinaryState Class Class_Name IsA