

TGFrame			
kDeleteWindowCaption	GetShadowGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBackgroundClick	fWidth	fEventMask	
fgDefaultSelectedBackgroundButton	fHeight	fDNDState	
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilightGC	fgIsA	fBorderWidth	
Streamer HandleMotion ReparentWindow SetX GetLastClick HandleKey MapWindow SetY GetSender HandleFocusChange MapRaised SetWidth Draw3dRectangle HandleClientMessage MapWindow SetHeight DoRedraw HandleSelection DrawBorder SetMinWidth GetResourcePool HandleSelectionRequest DrawCopy SetMinHeight GetOptionString HandleSelectionChange Activate SetMaxWidth StartGuiBuilding HandleColorMapChange SetMaxHeight TGFrame HandleDragEnter IsComposite SetSize operator= HandleDragLeave IsEditable Print GetDefaultFrameBackground HandleMotion SetEditable SaveUserColor GetDefaultSelectedBackground Drop SetLayoutBroken SavePrimitive GetWhitePixel ProcessedConfigure LayoutBroken Delete GetBlackPixel ProcessedEvent SetCleanup DrawClone GetBlackGC SendMessage SetDragType DrawClass GetWhiteGC ProcessMessage SetDropType Dump GetHilightGC GetDefaultSize GetDragType Inspect GetShadowGC Move GetDropType SetDrawOption GetBckgndGC Resize GetWidth SetDNDSOURCE TGFrame Resize GetHeight SetDNDTarget TGFrame MoveResize GetMinWidth IsDNDSOURCE @~TGFrame GetDefaultWidth GetMinHeight IsDNDTarget DeleteWindow GetDefaultHeight GetMaxWidth GetDNDDATA ReallyDelete GetBackground GetMaxHeight HandleDNDDrop GetEventMask ChangeBackground GetSize HandleDNDPosition AddInput SetBackgroundColor GetX HandleDNDEnter RemoveInput GetForeground GetY HandleDNDLeave HandleEvent SetForegroundColor GetBorderWidth HandleDNDFinished HandleConfigureNotify Options GetFrameElement Class HandleButton ChangeOptions SetFrameElement Class_Name HandleDoubleClick Layout Contains IsA HandleCrossing MapSubwindows GetFrameFromPoint			

TGCompositeFrame	
fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindows
fList	
Streamer AddFrame TGCompositeFrame RemoveAll operator= RemoveFrame TGCompositeFrame ShowFrame TGCompositeFrame HideFrame @~TGCompositeFrame GetState GetList IsVisible GetDefaultWidth IsVisible GetDefaultHeight IsArranged GetDefaultSize IsArranged GetFrameFromPoint IsComposite TranslateCoordinates IsEditable MapSubwindows SetEditable Layout SetLayoutBroken HandleButton IsLayoutBroken HandleDoubleClick SetEditDisabled HandleCrossing SetCleanup HandleMotion MustCleanup HandleKey Cleanup HandleFocusChange SetMapSubwindows HandleSelection IsMapSubwindows HandleDragEnter Print HandleDragLeave ChangeSubframes SetB HandleDragMotion SavePrimitive HandleDragDrop SavePrimitiveSubframe ChangeOptions Class ProcessMessage Class_Name GetLayoutManager IsA SetLayoutManager FindFrameElement	

TGedFrame	
fInit	
fGedEditor	
fModelClass	
fAvoidSignal	
fExtraTabs	
fPriority	
fgIsA	
	TGedFrame
	operator=
	MakeTitle
	TGedFrame
	@~TGedFrame
	Update
	GetDrawOption
	GetModelClass
	GetPriority
	GetExtraTabs
	GetGedEditor
	AddExtraTab
	CreateEditorTabSubFrame
	Refresh
	SetDrawOption
	AcceptModel
	SetModelClass
	SetModel
	SetGedEditor
	ActivateBaseClassEditors
	Class
	Class_Name
	IsA
	ShowMembers

GLLightSetEditor	
fgIsA	
fM	
fSE	
Streamer	
TGLLightSetEditor	
operator=	
TGLLightSetEditor	
@~TGLLightSetEditor	
SetModel	
Class	
Class_Name	
IsA	

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer AreSignalsBlocked Emit Disconnected GetSender BlockSignals Emit Destroyed GetSenderClass NumberOfClassSignals Hints ChangedBy ConnectToClass EmitVA Emit Message ConnectToClass Emit Emit Connect CheckConnectArgs Emit Emit Connect CompressName Emit Connect Disconnect TQObject Emit Disconnect Disconnect operator= Emit HighPriority AreAllSignalsBlocked TQObject Emit LowPriority BlockAllSignals @~TQObject Emit HasConnection Class GetListOfClassSignals NumberOfSignals Class_Name GetListOfSignals Emit NumberOfConnections Class			