

TGLOverlayElement
kUser kViewer kAnnotation kAll kInvisible kDisabled kActive kAllVisible fRole fState fgIsA
Streamer TGLOverlayElement operator= ProjectionMatrixPushide TGLOverlayElement @~TGLOverlayElement MouseEnter MouseStillInside Handle MouseLeave Render GetRole SetRole GetState SetState SetBinaryState Class Class_Name IsA

TGLClipSet
fClipPlane fClipBox fCurrentClip fAutoUpdate fShowClip fShowManip fManip fLastBBox fgIsA
Streamer TGLClipSet operator= TGLClipSet @~TGLClipSet MouseEnter MouseStillInside Handle MouseLeave Render IsClipping GetCurrentClip FillPlaneSet SetupClips SetupCurrentClip SetupCurrentClipIfInvalid InvalidateClips InvalidateCurrentClip GetClipState SetClipState GetClipType SetClipType GetAutoUpdate SetAutoUpdate GetShowManip SetShowManip GetShowClip SetShowClip Class Class_Name IsA