

TGLPhysicalShape	
kTranslateX	fNextPhysical
kTranslateY	fFirstPSRef
kTranslateZ	fID
kTranslateAll	fTransform
kScaleX	fBoundingBox
kScaleY	fColor[17]
kScaleZ	fManip
kScaleAll	fSelected
kRotateX	fInvertedWind
kRotateY	fModified
kRotateZ	fIsScaleForRnr
kRotateAll	fgIsA
kManipAll	
fLogicalShape	
Streamer	GetSelected
TGLPhysicalShape	Select
operator=	Color
UpdateBoundingBox	IsTransparent
InitColor	IsInvisible
TGLPhysicalShape	SetColor
TGLPhysicalShape	SetColorOnFamily
@~TGLPhysicalShape	SetDiffuseColor
AddReference	SetDiffuseColor
RemoveReference	SetDiffuseColor
ID	GetScale
BoundingBox	GetTranslation
CalculateShapeLOD	SetTransform
QuantizeShapeLOD	SetTransform
SetupGLColors	SetTranslation
Draw	Translate
GetLogical	Scale
GetNextPhysical	Rotate
GetManip	InvokeContextMenu
SetManip	Class
Modified	Class_Name
IsModified	IsA
IsSelected	

TGLClip
kOutside
kInside
kClipNone
kClipPlane
kClipBox
fMode
fTimeStamp
fValid
fgIsA
Streamer
TGLClip
@~TGLClip
Modified
Setup
Setup
GetMode
SetMode
TimeStamp
IncTimeStamp
IsValid
Invalidate
Draw
PlaneSet
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual

TGLClipBox
fgColor[4]
fgIsA
Streamer
TGLClipBox
@~TGLClipBox
Setup
Setup
PlaneSet
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual