

TGFrame			
kDeleteWindowClass	GetShadowGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBackgroundClick	fWidth	fEventMask	
fgDefaultSelectedBackgroundButton	fHeight	fDNDState	
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilightGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	MapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelectionRequest	DrawCopy	SetMinHeight
GetOptionString	HandleSelectionChange	Activate	SetMaxWidth
StartGuiBuilding	HandleColorMapChange	IsActive	SetMaxHeight
TGFrame	HandleDragEnter	IsComposite	SetSize
operator=	HandleDragLeave	IsEditable	Print
GetDefaultFrameBackgroundDrop	HandleDragMotion	SetEditable	SaveUserColor
GetDefaultSelectedBackgroundDrop	HandleDragDrop	SetLayoutBroken	SavePrimitive
GetWhitePixel	ProcessedConfigure	SetLayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilightGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundClass	GetX	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundClass	GetBorderWidth	HandleDNDFinished
HandleConfigureNotify	GetOptions	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGButton	
fgDefaultGC	fNormGC
fgHibckgndGC	fUserData
fgReleaseBtn	fTip
fgIsA	fGroup
fTWidth	fBgndColor
fTHeight	fHighColor
fState	fStyle
fStayDown	
Streamer	SetDown
SetToggleButton	IsOn
EmitSignals	SetOn
TGButton	IsToggleButton
operator=	IsExclusiveToggle
GetDefaultGC	Toggle
GetHibckgndGC	SetEnabled
TGButton	GetStyle
@~TGButton	SetStyle
HandleButton	SetStyle
HandleCrossing	SavePrimitive
SetUserData	GetNormGC
GetUserData	Pressed
GetToolTipText	Released
GetToolTip	Clicked
SetState	Toggled
GetState	Class
AllowStayDown	Class_Name
SetGroup	IsA
GetGroup	
IsDown	

TGWidget	
fWidgetId	fCommand
fWidgetFlags	fgIsA
fMsgWindow	
Streamer	HasFocus
TGWidget	WantFocus
operator=	Associate
SetFlags	SetCommand
ClearFlags	GetCommand
TGWidget	Class
TGWidget	Class_Name
@~TGWidget	IsA
WidgetId	
IsEnabled	

TGPictureButton	
fgIsA	
fPic	
fPicD	
fOwnDisabledPic	
Streamer	
DoRedraw	
CreateDisabledPicture	
TGPictureButton	
operator=	
TGPictureButton	
TGPictureButton	
TGPictureButton	
@~TGPictureButton	
SetPicture	
SetDisabledPicture	
GetPicture	
GetDisabledPicture	
SavePrimitive	
Class	
Class_Name	
IsA	
TGImageMap	
kNavRegions	
kNavGrid	
fgIsA	
fListOfRegions	
fNavMode	
fCursorMouseOver	
fCursorMouseOut	
fLastVisited	
fMainTip	
fTrash	
Streamer	
TGImageMap	
operator=	
TGImageMap	
TGImageMap	
@~TGImageMap	
HandleButton	
HandleDoubleClick	
HandleMotion	
GetNavMode	
AddRegion	
CreatePopup	
GetPopup	
SetToolTipText	
SetToolTipText	
SetCursor	
SetPicture	
RegionClicked	
DoubleClicked	
DoubleClicked	
OnMouseOver	
OnMouseOut	
Class	
Class_Name	
IsA	

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked	Emit	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	ConnectClassSignal	Emits	ChangedBy
ConnectToClass	EmitVA	Emit	Message
ConnectToClass	Emit	Emit	Connect
CheckConnectArgs	Emit	Emit	Connect
CompressName	Emit	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnection	Class
GetListOfClassSignals	Emits	NumberOfSignals	Class_Name
GetListOfSignals	Emit	NumberOfConnections	Class