

TGObject
fgIsA
fId
fClient
Streamer
operator=
TGObject
TGObject
@~TGObject
GetId
GetClient
Hash
IsEqual
SaveAs
Class
Class_Name
IsA

TGWindow
fgCounter
kEditDisableBtnEnal
kEditEnable
kEditDisable
kEditDisableEventParent
kEditDisableGrabfNeedRedraw
kEditDisableLayoutName
kEditDisableResizeZEditDisabled
kEditDisableHeight
kEditDisableWidth
Streamer
HandleEvent
TGWindow
HandleTimer
TGWindow
HandleIdleEvent
operator=
Move
DoRedraw
Resize
TGWindow
MoveResize
TGWindow
IsMapped
@~TGWindow
IsEditable
GetParent
GetEditDisabled
GetMainFrame
SetEditDisabled
MapWindow
SetEditable
MapSubwindows
MustCleanup
MapRaised
Print
UnmapWindow
SetWindowName
DestroyWindow
GetName
DestroySubwindow
SetName
RaiseWindow
SetMapSubwindows
LowerWindow
IsMapSubwindows
IconifyWindow
GetCounter
ReparentWindow
Class
RequestFocus
Class_Name
SetBackgroundColor
SetBackgroundPixmap
HandleExpose

TGFrame
kDeleteWindowCaption
fgInit
fgDefaultFrameBackground
fgDefaultSelectedBackground
fgWhitePixel
fgBlackPixel
fgBlackGC
fgWhiteGC
fgHighlightGC
fgBckndGC
fgDbx
fgDby
fgDbw
fgUserColor
fgIsA
fX
fY
fWidth
fHeight
fMinWidth
fMinHeight
fMaxWidth
fMaxHeight
fBorderWidth
fOptions
fBackground
fEventMask
fDNDState
fFE
Streamer
HandleMotion
ReparentWindow
SetX
GetLastClick
HandleKey
MapWindow
SetY
GetSender
HandleFocusChange
MapRaised
SetWidth
Draw3dRectangle
HandleClientMessage
MapWindow
SetHeight
DoRedraw
HandleSelection
DrawBorder
SetMinWidth
GetResourcePool
HandleSelectionRequest
Copy
SetMinHeight
GetOptionString
HandleSelectionChange
Activate
SetMaxWidth
StartGuiBuilding
HandleColorMapChange
SetMaxHeight
TGFrame
HandleDragEnter
IsComposite
SetSize
operator=
HandleDragLeave
IsEditable
Print
GetDefaultFrameBackground
SetEditable
SaveUserColor
GetDefaultSelectedBackground
SetLayoutBroken
SavePrimitive
GetWhitePixel
ProcessedConfig
IsLayoutBroken
Delete
GetBlackPixel
ProcessedEvent
SetCleanup
DrawClone
GetBlackGC
SendMessage
SetDragType
DrawClass
GetWhiteGC
ProcessMessage
SetDropType
Dump
GetHighlightGC
GetDefaultSize
GetDragType
Inspect
GetShadowGC
Move
GetDropType
SetDrawOption
GetBckndGC
Resize
GetWidth
SetDNDSource
TGFrame
Resize
GetHeight
SetDNDTarget
TGFrame
MoveResize
GetMinWidth
IsDNDSource
@~TGFrame
GetDefaultWidth
GetMinHeight
IsDNDTarget
DeleteWindow
GetDefaultHeight
GetMaxWidth
GetDNDData
ReallyDelete
GetBackground
GetMaxHeight
HandleDNDDrop
GetEventMask
ChangeBackground
GetSize
HandleDNDPosition
AddInput
SetBackgroundColor
GetX
HandleDNDEnter
RemoveInput
GetForeground
GetY
HandleDNDLeave
HandleEvent
SetForegroundColor
GetBorderWidth
HandleDNDFinished
HandleConfigureRequest
GetOptions
GetFrameElement
Class
HandleButton
ChangeOptions
SetFrameElement
Class_Name
HandleDoubleClick
Layout
Contains
IsA
HandleCrossing
MapSubwindows
GetFrameFromPoint

TGDragWindow
fgDefaultCursor
fgIsA
fInput
fPic
fMask
fPw
fPh
Streamer
DoRedraw
TGDragWindow
@~TGDragWindow
GetDefaultSize
MapWindow
UnmapWindow
RaiseWindow
LowerWindow
MapRaised
Layout
GetInputId
HasWindow
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual

TQObject
fgAllSignalsBlocked
fgIsA
fListofSignals
fSignalsBlocked
fListofConnections
Streamer
AreSignalsBlocked
Emit
Disconnected
GetSender
BlockSignals
Emit
Destroyed
GetSenderClass
BlockClassSignals
Emit
ChangedBy
ConnectToClass
EmitVA
Emit
Message
ConnectToClass
Emit
Emit
Connect
CheckConnectArgs
Emit
Connect
CompressName
Emit
Connect
Disconnect
TQObject
Emit
Disconnect
operator=
Emit
HighPriority
AreAllSignalsBlocked
TQObject
Emit
LowPriority
BlockAllSignals
@~TQObject
Emit
HasConnection
Class
GetListOfClassSignals
Class
NumberOfSignals
Class_Name
GetListOfSignals
Emit
NumberOfConnections