

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TFTP	
fgBytesWrite	fProtocol
fgBytesRead	fLastBlock
kDfltBlockSize	fBlockSize
kDfltWindowSize	fMode
kBinary	fRestartAt
kAscii	fCurrentFile
fgIsA	fSocket
fHost	fBytesWrite
fUser	fBytesRead
fPort	fDir
fParallel	
fWindowSize	
Streamer	OpenDirectory
TFTP	PrintDirectory
TFTP	RenameFile
operator=	DeleteFile
Init	ChangePermission
PrintError	Close
Recv	Binary
SetMode	Ascii
TFTP	GetSocket
@~TFTP	put
SetBlockSize	get
GetBlockSize	cd
SetRestartAt	mkdir
GetRestartAt	rmdir
GetMode	ls
IsOpen	pwd
Print	mv
PutFile	rm
GetFile	chmod
AccessPathName	bye
GetDirEntry	bin
GetPathInfo	ascii
ChangeDirectory	Class
MakeDirectory	Class_Name
DeleteDirectory	IsA
ListDirectory	
FreeDirectory	