

TGFrame			
kDeleteWindowCaption	GetShadowGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBackgroundClick	fgLastClick	fWidth	fEventMask
fgDefaultSelectedBackgroundButton	fgBackButton	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilightGC	fgIsA	fBorderWidth	
Streamer HandleMotion ReparentWindow SetX GetLastClick HandleKey MapWindow SetY GetSender HandleFocusChange MapRaised SetWidth Draw3dRectangle HandleClientMessage MapWindow SetHeight DoRedraw HandleSelection DrawBorder SetMinWidth GetResourcePool HandleSelectionRequest DrawCopy SetMinHeight GetOptionString HandleSelectionChange Activate SetMaxWidth StartGuiBuilding HandleColorMapChange Activate SetMaxHeight TGFrame HandleDragEnter IsComposite SetSize operator= HandleDragLeave IsEditable Print GetDefaultFrameBackground HandleMotion SetEditable SaveUserColor GetDefaultSelectedBackgroundDrop SetLayoutBroken SavePrimitive GetWhitePixel ProcessedConfigure LayoutBroken Delete GetBlackPixel ProcessedEvent SetCleanup DrawClone GetBlackGC SendMessage SetDragType DrawClass GetWhiteGC ProcessMessage SetDropType Dump GetHilightGC GetDefaultSize GetDragType Inspect GetShadowGC Move GetDropType SetDrawOption GetBckgndGC Resize GetWidth SetDNDSource TGFrame Resize GetHeight SetDNDTarget TGFrame MoveResize GetMinWidth IsDNDSource @~TGFrame GetDefaultWidth GetMinHeight IsDNDTarget DeleteWindow GetDefaultHeight GetMaxWidth GetDNDData ReallyDelete GetBackground GetMaxHeight HandleDNDData GetEventMask ChangeBackground GetSize HandleDNDPosition AddInput SetBackgroundColor GetX HandleDNDEnter RemoveInput GetForeground GetY HandleDNDLeave HandleEvent SetForegroundColor GetBorderWidth HandleDNDFinished HandleConfigureNotify GetOptions GetFrameElement Class HandleButton ChangeOptions SetFrameElement Class_Name HandleDoubleClick Layout Contains IsA HandleCrossing MapSubwindows GetFrameFromPoint			

TGCompositeFrame	
fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindows
fList	
Streamer AddFrame TGCompositeFrame RemoveAll operator= RemoveFrame TGCompositeFrame ShowFrame TGCompositeFrame HideFrame @~TGCompositeFrame GetState GetList IsVisible GetDefaultWidth IsVisible GetDefaultHeight IsArranged GetDefaultSize IsArranged GetFrameFromPoint IsComposite TranslateCoordinates IsEditable MapSubwindows SetEditable Layout SetLayoutBroken HandleButton IsLayoutBroken HandleDoubleClick SetEditDisabled HandleCrossing SetCleanup HandleMotion MustCleanup HandleKey Cleanup HandleFocusChange SetMapSubwindows HandleSelection IsMapSubwindows HandleDragEnter Print HandleDragLeave ChangeSubframes HandleDragMotion SavePrimitive HandleDragDrop SavePrimitiveSubframe ChangeOptions Class ProcessMessage Class_Name GetLayoutManager IsA SetLayoutManager FindFrameElement	

TGedFrame
fInit
fGedEditor
fModelClass
fAvoidSignal
fExtraTabs
fPriority
fgIsA
TGedFrame operator= MakeTitle TGedFrame @~TGedFrame Update GetDrawOption GetModelClass GetPriority GetExtraTabs GetGedEditor AddExtraTab Subframe CreateEditorTabSubframe Refresh SetDrawOption AcceptModel SetModelClass SetModel SetGedEditor ActivateBaseClassEditor Class Class_Name IsA ShowMembers

TEveTextEditor	
fM	
fText	
fSize	
fFile	
fMode	
fExtrude	
fLighting	
fAutoLighting	
fgIsA	
TEveTextEditor operator= MakeLabeledCom TEveTextEditor @~TEveTextEdito SetModel DoText DoFontSize DoFontFile DoFontMode DoLighting DoAutoLighting DoExtrude Class Class_Name IsA ShowMembers	

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer AreSignalsBlocked Emit Disconnected GetSender BlockSignals Emit Destroyed GetSenderClass ObjectClassSignal Hints ChangedBy ConnectToClass EmitVA Emit Message ConnectToClass Emit Emit Connect CheckConnectArgs Emit Emit Connect CompressName Emit Connect Disconnect TQObject Emit Disconnect Disconnect operator= Emit HighPriority AreAllSignalsBlocked TQObject Emit LowPriority BlockAllSignals @~TQObject Emit HasConnection Class GetListOfClassSignals Class NumberOfSignals Class_Name GetListOfSignals Emit NumberOfConnections			