

TGLOverlayElement
kUser
kViewer
kAnnotation
kAll
kInvisible
kDisabled
kActive
kAllVisible
fRole
fState
fgIsA
Streamer
TGLOverlayElement
operator=
ProjectionMatrixPushide
TGLOverlayElement
@~TGLOverlayElement
MouseEnter
MouseStillInside
Handle
MouseLeave
Render
GetRole
SetRole
GetState
SetState
SetBinaryState
Class
Class_Name
IsA

TEveRGBAPaletteOverlay
fPalette
fAxis
fAxisPainter
fPosX
fPosY
fWidth
fHeight
fgIsA
TEveRGBAPaletteOverlay
operator=
TEveRGBAPaletteOverlay
@~TEveRGBAPaletteOverlay
Render
RefAxis
RefAxisPainter
SetPosition
SetSize
Class
Class_Name
IsA
ShowMembers