

TNamed
fgIsA fName fTitle
Streamer TNamed TNamed TNamed TNamed operator= @~TNamed Clear Clone Compare Copy FillBuffer GetName GetTitle Hash IsSortable SetName SetNameTitle SetTitle Is Print Sizeof Class Class_Name IsA

TGEventHandler
fgIsA fIsActive fWindow fObject
Streamer TGEventHandler operator= GetSender TGEventHandler @~TGEventHandler Activate DeActivate IsActive HandleEvent HandleConfigureNotify HandleButton HandleDoubleClick HandleCrossing HandleMotion HandleKey HandleFocusChange HandleSelection HandleSelectionRequest HandleSelectionClear HandleColormapChange ProcessedEvent SendMessage ProcessMessage Repaint Class Class_Name IsA

TQObject
fgAllSignalsBlocked fgIsA fListOfSignals fListOfConnections fSignalsBlocked
Streamer GetSender GetSenderClassName ConnectToClass ConnectToClass CheckConnectArgs CompressName TQObject operator= TQObject @~TQObject GetListOfClassSignals GetListOfSignals GetListOfConnections AreSignalsBlocked BlockSignals CollectClassSignalLists EmitVA Emit Emit Emit Emit

TGLEventHandler
fgIsA fGLViewer fMouseTimer fButtonPushPos fLastPos fLastMouseOverPos fLastMouseOverShape fTooltip fLastGlobalPos fTooltipPos fActiveButtonID fLastEventState fIgnoreButtonUp
Streamer Rotate GrabMouse UnGrabMouse SelectForClicked SelectForMouseOver ControlValue TGLEventHandler @~TGLEventHandler ExecuteEvent HandleEvent HandleExpose HandleFocusChange HandleCrossing HandleButton HandleDoubleClick HandleConfigureNotify HandleKey HandleMotion HandleTimer StartMouseTimer StopMouseTimer
fInPointerGrab fMouseTimerRunning fTooltipShown fArcBall fTooltipPixelTolerance fSecSelType fDoInternalSelection fViewerCentricControls fArrowKeyFactor fMouseDragFactor fMouseWheelFactor ClearMouseOver Repaint PopupContextMenu TriggerTooltip RemoveTooltip SetMouseOverSelectDel SetMouseOverTooltipDe GetTooltipPixelTolerance SetTooltipPixelTolerance GetSecSelType SetSecSelType GetDoInternalSelection SetDoInternalSelection GetArcBall SetArcBall Class Class_Name IsA ShowMembers StreamerNVirtual

TEveLegoEventHandler
kLocked kFree fMode fTransTheta fTheta fLego fgIsA
TEveLegoEventHandler operator= Rotate TEveLegoEventHandler @~TEveLegoEventHandler HandleKey GetTransTheta SetTransTheta GetLego SetLego Class Class_Name IsA ShowMembers