

TGFrame			
kDeleteWindowClass	fgShadowGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBackground	fgLastClick	fWidth	fEventMask
fgDefaultSelectedBackground	fgDropButton	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHighlightGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	MapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelectionRequest	Copy	SetMinHeight
GetOptionString	HandleSelectionClear	ivate	SetMaxWidth
StartGuiBuilding	HandleColorMapChange	SetSize	SetMaxHeight
TGFrame	HandleDragEnter	IsComposite	SetSize
operator=	HandleDragLeave	IsEditable	Print
GetDefaultFrameBackground	HandleDragMotion	SetEditable	SaveUserColor
GetDefaultSelectedBackground	HandleDragDrop	SetLayoutBroken	SavePrimitive
GetWhitePixel	ProcessedConfig	SetLayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilightGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOptions
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundClass	GetX	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundClass	GetBorderWidth	HandleDNDFinished
HandleConfigureRequest	GetOptions	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGButton	
fgDefaultGC	fNormGC
fgHibckgndGC	fUserData
fgReleaseBtn	fTip
fgIsA	fGroup
ftWidth	fBgndColor
ftHeight	fHighColor
fState	fStyle
fStayDown	
Streamer	SetDown
SetToggleButtonIsOn	
EmitSignals	SetOn
TGButton	IsToggleButton
operator=	IsExclusiveToggle
GetDefaultGC	Toggle
GetHibckgndGC	SetEnabled
TGButton	GetStyle
@~TGButton	SetStyle
HandleButton	SetStyle
HandleCrossing	SavePrimitive
SetUserData	GetNormGC
GetUserData	Pressed
SetToolTipText	Released
GetToolTip	Clicked
SetState	Toggled
GetState	Class
AllowStayDown	Class_Name
SetGroup	IsA
GetGroup	
IsDown	
TGWidget	
fWidgetId	fCommand
fWidgetFlags	fgIsA
fMsgWindow	
Streamer	HasFocus
TGWidget	WantFocus
operator=	Associate
SetFlags	SetCommand
ClearFlags	GetCommand
TGWidget	Class
TGWidget	Class_Name
@~TGWidget	IsA
WidgetId	
IsEnabled	

TGTextButton	
fgDefaultFont	fWrapLength
fgIsA	fHKeycode
fLabel	fTLayout
fMLeft	fFontStruct
fMRight	fHasOwnFont
fMTop	fStateOn
fMBottom	fPrevStateOn
fTMode	
Streamer	SetTextColor
Init	SetForegroundColor
DoRedraw	HasOwnFont
TGTextButton	SetWrapLength
operator=	GetWrapLength
GetDefaultFontSet	SetMargins
TGTextButton	SetLeftMargin
TGTextButton	SetRightMargin
TGTextButton	SetTopMargin
@~TGTextButton	SetBottomMargin
GetDefaultSize	GetLeftMargin
HandleKey	GetRightMargin
GetText	GetTopMargin
GetTitle	GetBottomMargin
GetString	ChangeText
SetTextJustify	GetFontStruct
GetTextJustify	Layout
SetText	SavePrimitive
SetText	Class
SetTitle	Class_Name
SetFont	IsA
SetFont	

TEveGedNameTextButton	
fFrame	
fgIsA	
TEveGedNameTextButton	operator=
TEveGedNameTextButton	
@~TEveGedNameTextButton	
HandleButton	
Class	
Class_Name	
IsA	
ShowMembers	

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked	Emit	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	CollectClassSignals	Exists	ChangedBy
ConnectToClass	EmitVA	Emit	Message
ConnectToClass	Emit	Emit	Connect
CheckConnectArgument	Emit	Emit	Connect
CompressName	Emit	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnection	Class
GetListOfClassSignals	Exists	NumberOfSignal	Class_Name
GetListOfSignals	Emit	NumberOfConnections	