

TGFrame			
kDeleteWindowCategory	GetShadowGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBackgroundClick	fgLastClick	fWidth	fEventMask
fgDefaultSelectedBackgroundButton	fgBackButton	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilighGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	MapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelectionRequest	DrawCopy	SetMinHeight
GetOptionString	HandleSelectionChange	Activate	SetMaxWidth
StartGuiBuilding	HandleColorMapChange	IsArranged	SetMaxHeight
TGFrame	HandleDragEnter	IsComposite	SetSize
operator=	HandleDragLeave	IsEditable	Print
GetDefaultFrameBackground	HandleMotion	SetEditable	SaveUserColor
GetDefaultSelectedBackground	HandleDrop	SetLayoutBroken	SavePrimitive
GetWhitePixel	ProcessedConfigure	LayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilighGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDData
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundColor	GetX	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundColor	GetBorderWidth	HandleDNDFinished
HandleConfigureNotify	GetOptions	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGCompositeFrame	
fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
LayoutManager	fMapSubwindows
fList	
Streamer	AddFrame
TGCompositeFrame	RemoveAll
operator=	RemoveFrame
TGCompositeFrame	ShowFrame
TGCompositeFrame	HideFrame
@~TGCompositeFrame	GetState
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPoint	IsComposite
TranslateCoordinates	IsEditable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocusChange	SetMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnter	Print
HandleDragLeave	ChangeSubframes
HandleDragMotion	SavePrimitive
HandleDragDrop	SavePrimitiveSubframes
ChangeOptions	Class
ProcessMessage	Class_Name
GetLayoutManager	IsA
SetLayoutManager	
FindFrameElement	

TEveGValuatorBase	
fLabelWidth	
fAlignRight	
fShowSlider	
fNELength	
fNEHeight	
fLabel	
fgIsA	
TEveGValuatorBase	
operator=	
TEveGValuatorBase	
@~TEveGValuatorBase	
Build	
SetLabelWidth	
SetAlignRight	
SetShowSlider	
SetNELength	
SetNEHeight	
GetLabel	
Class	
Class_Name	
IsA	
ShowMembers	

TEveGValuator	
fValue	
fMin	
fMax	
fSliderNewLine	
fSliderDivs	
fEntry	
fSlider	
fgIsA	
TEveGValuator	
operator=	
CalcSliderPos	
TEveGValuator	
@~TEveGValuator	
Build	
GetValue	
SetValue	
SliderCallback	
EntryCallback	
ValueSet	
GetSlider	
GetEntry	
SetSliderNewLine	
GetLimits	
GetLimitMin	
GetLimitMax	
SetLimits	
SetLimits	
SetToolTip	
SetEnabled	
Class	
Class_Name	
IsA	
ShowMembers	

TGWidget	
fWidgetId	
fWidgetFlags	
fMsgWindow	
fCommand	
fgIsA	
Streamer	
TGWidget	
operator=	
SetFlags	
ClearFlags	
TGWidget	
TGWidget	
@~TGWidget	
WidgetId	
IsEnabled	
HasFocus	
WantFocus	
Associate	
SetCommand	
GetCommand	
Class	
Class_Name	
IsA	

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked	Emit	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	NumberOfClassSignals	Hints	ChangedBy
ConnectToClass	EmitVA	Emit	Message
ConnectToClass	Emit	Emit	Connect
CheckConnectArgs	Emit	Emit	Connect
CompressName	Emit	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnection	Class
GetListOfClassSignals	Flags	NumberOfSignals	Class_Name
GetListOfSignals	Emit	NumberOfConnections	Flags