

TGFrame			
kDeleteWindowClass	fgBgndGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBgndGC	fgLastClick	fWidth	fEventMask
fgDefaultSelectedClassButton	fgLastButton	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilighGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	UnmapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelection	DrawCopy	SetMinHeight
GetOptionString	HandleSelection	Activate	SetMaxWidth
StartGuiBuilding	HandleColormapChange	SetSize	SetMaxHeight
TGFrame	HandleDragEnter	IsComposite	SetSize
operator=	HandleDragLeave	IsEditable	Print
GetDefaultFrameBackground	HandleDragMotion	IsEditable	SaveUserColor
GetDefaultSelectedBackground	fgBgndGC	SetLayoutBroker	SavePrimitive
GetWhitePixel	ProcessedConfigure	LayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilighGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOptions
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundClass	GetX	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundClass	GetBorderWidth	HandleDNDFinished
HandleConfigure	GetOptions	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGCompositeFrame	
fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindows
fList	
Streamer	AddFrame
TGCompositeFrame	RemoveAll
operator=	RemoveFrame
TGCompositeFrame	ShowFrame
TGCompositeFrame	HideFrame
@~TGCompositeFrame	GetState
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPoint	IsComposite
TranslateCoordinates	IsEditable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocusChange	fgMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnter	Print
HandleDragLeave	ChangeSubframesBy
HandleDragMotion	SavePrimitive
HandleDragDrop	SavePrimitiveSubframe
ChangeOptions	Class
ProcessMessage	Class_Name
GetLayoutManager	A
SetLayoutManager	
FindFrameElement	

TGMainFrame		TEveGLSTreeEditorFrame	
kDontCallClose	fWMX	fFrame	
fgIsA	fWMY	fLTFrame	
fDNDTypeList	fWMWidth	fLTCanvas	
fBindList	fWMHeight	fListTree	
fWindowName	fWMMinWidth	fSplitter	
fIconName	fWMMinHeight	fEditor	
fIconPixmap	fWMMaxWidth	fCtxMenu	
fClassName	fWMMaxHeight	fSignalsConnected	
fResourceName	fWMWidthInc	fgEditorClass	
fMWMValue	fWMHeightInc	fgIsA	
fMWMFuncs	fWMInitState		
fMWMInput			
		TEveGLSTreeEditorFrame	
Streamer	SetMWMHints	operator=	
GetMWMvalueString	SetMWMPosition	TEveGLSTreeEditorFrame	
GetMWMfuncString	SetMWMSize	@~TEveGLSTreeEditorFrame	
GetMWMinpString	SetWMSizeHints	ConnectSignals	
TGMainFrame	SetWMState	DisconnectSignals	
operator=	BindKey	ReconfToHorizontal	
TGMainFrame	RemoveBind	ReconfToVertical	
@~TGMainFrame	GetBindList	GetListTree	
HandleKey	GetWindowName	GetEditor	
HandleClientMessage	GetIconName	ItemBelowMouse	
HandleSelection	GetIconPixmap	ItemClicked	
HandleSelection	fgClassHints	ItemDbIClicked	
HandleButton	GetMWMHints	ItemKeyPress	
HandleMotion	GetWMPosition	SetEditorClass	
SaveFrameAsCopy	GetWMSize	Class	
SendCloseMessage	GetWMSizeHints	Class_Name	
CloseWindow	GetWMState	IsA	
DontCallClose	SavePrimitive	ShowMembers	
SetWindowName	SaveSource		
SetIconName	Class		
SetIconPixmap	Class_Name		
SetIconPixmap	IsA		
SetClassHints			

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	AreSignalsBlocked	Emit	Disconnected
GetSender	BlockSignals	Emit	Destroyed
GetSenderClass	CollectClassSignals	ClassHints	ChangedBy
ConnectToClass	EmitVA	Emit	Message
ConnectToClass	Emit	Emit	Connect
CheckConnectArgument	Emit	Emit	Connect
CompressName	Emit	Connect	Disconnect
TQObject	Emit	Disconnect	Disconnect
operator=	Emit	HighPriority	AreAllSignalsBlocked
TQObject	Emit	LowPriority	BlockAllSignals
@~TQObject	Emit	HasConnection	Class
GetListOfClassSignals	fgHints	NumberOfSignal	Class_Name
GetListOfSignals	Emit	NumberOfConnections	