

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TEveFrameBox	
kFT_None	fBackColor
kFT_Quad	fFrameRGBA[4]
kFT_Box	fBackRGBA[4]
fFrameType	fFrameFill
fFrameSize	fDrawBack
fFramePoints	fgIsA
fFrameWidth	
fFrameColor	
TEveFrameBox	SetFrameColorPixel
operator=	SetFrameColorRGBA
TEveFrameBox	GetBackColor
@~TEveFrameBox	PtrBackColor
SetAAQuadXY	GetBackRGBA
SetAAQuadXZ	SetBackColor
SetQuadByPoints	SetBackColorPixel
SetAABox	SetBackColorRGBA
SetAABoxCenterHalfSize	SetFrameFill
GetFrameType	SetFrameFill
GetFrameSize	GetDrawBack
GetFramePoints	SetDrawBack
GetFrameWidth	Class
SetFrameWidth	Class_Name
GetFrameColor	IsA
PtrFrameColor	ShowMembers
GetFrameRGBA	
SetFrameColor	

TEveRefBackPtr	
fBackRefs	
fgIsA	
TEveRefBackPtr	StampBackPtrElements
@~TEveRefBackPtr	Class
TEveRefBackPtr	Class_Name
operator=	IsA
IncRefCount	ShowMembers
DecRefCount	