

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitivePaint		SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TNamed
fgIsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@~TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TContextMenu	
fgIsA	fSelectedMenuItem
fContextMenuImp	fSelectedCanvas
fSelectedMethod	fSelectedPad
fSelectedObject	fBrowser
fCalledObject	
Streamer	GetContextMenuImp
TContextMenu	GetSelectedCanvas
operator=	GetSelectedMethod
DisplayPopUp	GetSelectedObject
TContextMenu	GetCalledObject
TContextMenu	GetSelectedMenuItem
@~TContextMenu	GetSelectedPad
Action	Popup
Action	Popup
Action	SetCanvas
Action	SetBrowser
Action	SetMethod
CreateArgumentTitle	SetCalledObject
CreateDialogTitle	SetSelectedMenuItem
CreatePopupTitle	SetNameTitle
Execute	SetObject
Execute	SetPad
Execute	Class
Execute	Class_Name
Execute	IsA
Execute	
GetBrowser	

TEveContextMenu
fgIsA
TEveContextMenu
SetupAndPopup
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual
TEveContextMenu
operator=
operator=