

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TEllipse	
kNoEdges	fR2
fgIsA	fPhimin
fX1	fPhimax
fY1	fTheta
fR1	
TEllipse	SetPhimin
TEllipse	SetPhimax
TEllipse	SetR1
@~TEllipse	SetR2
Copy	SetTheta
DistancetoPrimitive	SetX1
Draw	SetY1
DrawEllipse	GetBBox
ExecuteEvent	GetBBoxCenter
GetX1	SetBBoxCenter
GetY1	SetBBoxCenterX
GetR1	SetBBoxCenterY
GetR2	SetBBoxX1
GetPhimin	SetBBoxX2
GetPhimax	SetBBoxY1
GetTheta	SetBBoxY2
GetNoEdges	Class
Is	Class_Name
Paint	IsA
PaintEllipse	ShowMembers
Print	Streamer
SavePrimitive	
SetNoEdges	

TAttLine	
fgIsA	fLineWidth
fLineColor	
fLineStyle	
Streamer	SetLineAttributes
TAttLine	SetLineColor
TAttLine	SetLineColorAlpha
@~TAttLine	SetLineStyle
Copy	SetLineWidth
DistancetoLine	Class
GetLineColor	Class_Name
GetLineStyle	IsA
GetLineWidth	ShowMembers
Modify	StreamerNVirtual
ResetAttLine	
SaveLineAttributes	

TAttFill	
fgIsA	fFillStyle
fFillColor	
Streamer	SetFillAttributes
TAttFill	SetFillColor
TAttFill	SetFillColorAlpha
@~TAttFill	SetFillStyle
Copy	Class
GetFillColor	Class_Name
GetFillStyle	IsA
IsTransparent	ShowMembers
Modify	StreamerNVirtual
ResetAttFill	
SaveFillAttributes	

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